	_		Years 1 and 2		_	T
	Autumn A	Spring A	Summer A	Autumn B	Spring B	Summer B
Topic	Beyond Living Memory	Kernow our Home	Flight	The Great Fire of London	Amazing Animals and the Amazon Rainforest	Tudors
	(Brunel and Sir Francis Drake)		To the Moon and Back		Amazon Kamiorest	
0 10 10 11	,	Factor colohostics. The star toic		Haman the stirred Chairtan as at the	F - + - + Th + +	Oals Assala Days Consulta Days
Cultural Capital	Harvest festival, Christmas at the	Easter celebration, Theatre trip,	Oak Apple Day, Sports Day,	Harvest festival, Christmas at the	Easter celebration, Theatre trip,	Oak Apple Day, Sports Day,
	Church, Community Christmas	class trip, guest speaker, village	Independence Day, guest speaker,	Church, Community Christmas	class trip, guest speaker, village	Independence Day, guest speaker,
	cards, sing at Institute,	walk, World Book Day	class trip	cards, sing at Institute,	walk, World Book Day	class trip
	Remembrance Day, guest speaker, Children in Need			Remembrance Day, guest speaker, Children in Need		
Maths	Year 1	Year 1	Year 1	Year 1	Year 1	Year 1
iviatiis	Number and Place Value	Number and Place Value	Number and Place Value	Number and Place Value	Number and Place Value	Number and Place Value
	Recite the numbers in order counting to 100,	Locate 2-digit numbers on a bead string.	Compare and order 2-digit numbers and say a	Recite the numbers in order counting to 100,	Locate 2-digit numbers on a bead string.	Compare and order 2-digit numbers and say
National Curriculum	forwards and backwards, beginning with 0 or	Use the language of equal to, more than, less	number between two numbers.	forwards and backwards, beginning with 0 or	Use the language of equal to, more than, less	number between two numbers.
Progression	1, or from any given number.	than (fewer), most, least to compare	Say the number 1 or 10 more or 1 or 10 less	1, or from any given number.	than (fewer), most, least to compare	Say the number 1 or 10 more or 1 or 10 less
supported by Abacus	Estimate a set of objects and count to check	numbers.	than any number up to 100.	Estimate a set of objects and count to check	numbers.	than any number up to 100.
Framework	how many (up to 50). Identify and represent numbers using objects	Count, read and write numbers to 100 in numerals.	Identify patterns on a 100-square. Locate 2-digit numbers on a 1-100 grid and	how many (up to 50). Identify and represent numbers using objects	Count, read and write numbers to 100 in numerals.	Identify patterns on a 100-square. Locate 2-digit numbers on a 1-100 grid and
	and pictorial representations including the	Estimate a quantity by choosing an	beaded line.	and pictorial representations including the	Estimate a quantity by choosing an	beaded line.
	number line, images, sounds and actions up	appropriate range; count a quantity by	Count in multiples of 2s to 20 and beyond,	number line, images, sounds and actions up	appropriate range; count a quantity by	Count in multiples of 2s to 20 and beyond,
	to 20, matching the number to the object or	grouping in 10s and 5s.	spotting patterns.	to 20, matching the number to the object or	grouping in 10s and 5s.	spotting patterns.
	image (one-to-one correspondence).	Begin to see 2-digit numbers as some 10s and	Count in multiples of 5s to 50 and beyond	image (one-to-one correspondence).	Begin to see 2-digit numbers as some 10s and	Count in multiples of 5s to 50 and beyond
	Read and write numbers from 1 to 20 in	some 1s.	and know that multiples of 5 end in 0 or 5.	Read and write numbers from 1 to 20 in	some 1s.	and know that multiples of 5 end in 0 or 5.
	numerals and words.	Given a number, identify one more and one	Identify 10s and 1s in 2-digit numbers, and	numerals and words.	Given a number, identify one more and one	Identify 10s and 1s in 2-digit numbers, and
	Understand and use 0 to represent the	less, any number up to 100.	say how many 10s and 1s in a given 2-digit	Understand and use 0 to represent the	less, any number up to 100.	say how many 10s and 1s in a given 2-digit
	empty set. Compare and order numbers up to 20 and	Count in multiples of 2sto 20. Count in multiples of 5s to 50.	number.	empty set. Compare and order numbers up to 20 and	Count in multiples of 2sto 20. Count in multiples of 5s to 50.	number.
	say a number between two numbers up to	Count in multiples of 10s from 10 to 100, and	Addition and Subtraction	say a number between two numbers up to	Count in multiples of 10s from 10 to 100, and	Addition and Subtraction
	20; begin to understand ordinal numbers.	back again, recognising that the multiples end	Solve 1-step problems that involve addition	20; begin to understand ordinal numbers.	back again, recognising that the multiples end	Solve 1-step problems that involve addition
	Recognise and understand that teen numbers	in 0.	or subtraction using concrete objects and	Recognise and understand that teen numbers	in 0.	or subtraction using concrete objects and
	are 10 and some 1s and begin to use this	Count on and back in multiples of 10s, to and	pictorial representations.	are 10 and some 1s and begin to use this	Count on and back in multiples of 10s, to and	pictorial representations.
	knowledge to compare numbers.	from any number up to 100.	Find 10 more than any number to 90 by counting on in 10s rather than counting	knowledge to compare numbers.	from any number up to 100.	Find 10 more than any number to 90 by counting on in 10s rather than counting
	Addition and Subtraction	Addition and Subtraction	on in 1s.	Addition and Subtraction	Addition and Subtraction	on in 1s.
	Subitise numbers to 6.	Represent and use number bonds and related	Find 10 less than any number to 100 by	Subitise numbers to 6.	Represent and use number bonds and related	Find 10 less than any number to 100 by
	Given a number, identify one more and one	subtraction facts within 20.	counting back in 10s rather than	Given a number, identify one more and one less, any number up to 20.	subtraction facts within 20.	counting back in 10s rather than counting back in 1s.
	less, any number up to 20. Begin to know number bonds to 5, 6 and 7.	Solve missing number problems and understand a symbol being used for an	counting back in 1s. Know pairs of numbers which make the	Begin to know number bonds to 5, 6 and 7.	Solve missing number problems and understand a symbol being used for an	Know pairs of numbers which make the
	Know bonds to 10 and use known addition	unknown.	numbers to 9 and derive related subtraction	Know bonds to 10 and use known addition	unknown.	numbers to 9 and derive related subtraction
	facts for 10 to solve subtractions.	Use number facts to solve problems in	facts.	facts for 10 to solve subtractions.	Use number facts to solve problems in	facts.
	Find the missing number in number	number stories.	Bridge 10 when adding pairs of 1-digit	Find the missing number in number	number stories.	Bridge 10 when adding pairs of 1-digit
	sentences.	Know number bonds to 5, 6 and 7 and derive	numbers.	sentences.	Know number bonds to 5, 6 and 7 and derive	numbers.
	Read, write and interpret mathematical	related subtraction facts.	Sort additions into those you 'just know' and	Read, write and interpret mathematical	related subtraction facts.	Sort additions into those you 'just know' and
	statements involving addition (+), subtraction (-) and equals (=) signs.	Add 1-digit and 2-digit numbers to 20, including adding a 1-digit number to a 2-digit	those you work out. Add 1-digit and 2-digit numbers to 20,	statements involving addition (+), subtraction (–) and equals (=) signs.	Add 1-digit and 2-digit numbers to 20, including adding a 1-digit number to a 2-digit	those you work out. Add 1-digit and 2-digit numbers to 20,
	Use number facts and concrete objects to	number by counting on.	including using number facts to add 1-digit	Use number facts and concrete objects to	number by counting on.	including using number facts to add 1-digit
	solve simple word problems.	Subtract 1-digit and 2-digit numbers to 20,	numbers to 2-digit numbers.	solve simple word problems.	Subtract 1-digit and 2-digit numbers to 20,	numbers to 2-digit numbers.
	Understand that you do not need to count	including subtracting a 1-digit number from a	Subtract 1-digit and 2-digit numbers to 20,	Understand that you do not need to count	including subtracting a 1-digit number from a	Subtract 1-digit and 2-digit numbers to 20,
	the first number when adding.	2-digit number by counting back.	including using number facts to subtract 1-	the first number when adding.	2-digit number by counting back.	including using number facts to subtract 1-
	Add 1-digit and 2-digit numbers to 20,	Begin to know number bonds to 8 and 9.	digit numbers from 2-digit numbers.	Add 1-digit and 2-digit numbers to 20,	Begin to know number bonds to 8 and 9.	digit numbers from 2-digit numbers.
	including adding 1, 2 and 3 by counting on.	Add by putting the larger number first.	Add 1-digit and 2-digit numbers to 20,	including adding 1, 2 and 3 by counting on.	Add by putting the larger number first.	Add 1-digit and 2-digit numbers to 20,
	Subtract 1-digit and 2-digit numbers to 20,	Multiplication and Division	including adding three small numbers using	Subtract 1-digit and 2-digit numbers to 20,	Multiplication and Division	including adding three small numbers using pairs to 10 and doubles.
	including subtracting 1, 2 and 3 by counting back.	Multiplication and Division Find doubles to double 10.	pairs to 10 and doubles.	including subtracting 1, 2 and 3 by counting back.	Multiplication and Division Find doubles to double 10.	·
			Multiplication and Division			Multiplication and Division
	Multiplication and Division Find doubles to double Euripg fingers to	Fractions, Decimals, Ratio and Percentages	Know doubles to double 10 and	Multiplication and Division	Fractions, Decimals, Ratio and Percentages	Know doubles to double 10 and
	Find doubles to double 5 using fingers to help.	Divide shapes into halves and quarters and recognise that a half is one of two equal	find related halves. Begin to multiply by 2, 5 and 10 by counting	Find doubles to double 5 using fingers to help.	Divide shapes into halves and quarters and recognise that a half is one of two equal	find related halves. Begin to multiply by 2, 5 and 10 by counting
	neip.	pieces and that a quarter is one of four	in 2s, 5s and 10s, using repeated addition and	no.p.	pieces and that a quarter is one of four	in 2s, 5s and 10s, using repeated addition and
	Fractions, Decimals, Ratio and Percentages	equal pieces.	spotting patterns.	Fractions, Decimals, Ratio and Percentages	equal pieces.	spotting patterns.
	-8	Read 1/2 , 1/4 and 3/4 .	Count in 2s, 5s and 10s to solve	-3	Read 1/2 , 1/4 and 3/4 .	Count in 2s, 5s and 10s to solve
	Measures		grouping problems.	Measures		grouping problems.
	Compare, measure and begin to record	<u>Measures</u>	Solve 1-step problems involving	Compare, measure and begin to record	Measures	Solve 1-step problems involving
	lengths and heights using uniform non-	Measure and record lengths and heights	multiplication by calculating the answer using	lengths and heights using uniform non-	Measure and record lengths and heights	multiplication by calculating the answer using
	standard units.	using uniform non-standard units and begin	concrete objects, pictorial representations	standard units.	using uniform non-standard units and begin	concrete objects, pictorial representations
		to use standard units.	and arrays with the support of the teacher.		to use standard units.	and arrays with the support of the teacher.

Measure and begin to record lengths and heights, beginning to use standard units, e.g. cm. m.

Recognise and know the value of different denominations of coins. Find different combinations of small amounts up to 20p.

Geometry

Recognise, name and sort common 2D shapes. For example, rectangles (including squares), circles and triangles.

Describe position, direction and movement, including whole, half, quarter and three-quarter turns.

Statistics

Year 2

Number and Place Value

Count in steps of 2 and 5 from 0, and in tens from any number, forward and backward.

Begin to compare and order numbers from 0 to 100 using <, > and = signs, and work systematically to find all possible inequalities.

Locate and place 1- and 2-digit numbers on a beaded and landmarked line and a 1-100 square.

Begin to recognise the place value of each digit in a 2-digit number and find and record all possible amounts using a given number of 10p and 1p coins.

Addition and Subtraction

Know all the pairs of numbers which make the numbers up to 10.

Begin to understand the inverse relationship between addition and subtraction. Solve problems with addition and subtraction applying their increasing knowledge of mental and written methods. Say all bonds to 10 and know them by heart. Use number facts to solve related subtractions

Begin to write word problems and relate known number bonds to context-based problems.

Recognise and work out multiple of 10 bonds to 100, using bonds to 10.

Show that addition of two numbers can be

done in any order (commutative).

Recall and use addition and subtraction facts to 20 fluently.

Use number facts to solve related additions and begin to think and record systematically. Add and subtract mentally a 2-digit number and tens, including adding or subtracting 10 to and from any number up to 100 (positive answers only)

Solve problems with addition and subtraction using concrete objects and pictorial representations.

Begin to add and subtract two 2-digit numbers by counting on or back in 10s and 1s.

Multiplication and Division

Begin to find doubles and near doubles of numbers to 15.

Count in 2s, 5s and 10s from 0 to learn multiples of 2, 5 and 10.

of the week and the seasons and begin to know months of the year." Compare, describe and solve practical problems for time.

Measure and begin to record time.
Sequence events in chronological order using language. For example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening.
Begin to tell the time to the hour and half past the hour on digital and analogue clocks.

and draw the hands on a clock face to show

Geometry

these times.

Recognise, name and sort common 3D shapes. For example, cuboids (including cubes), pyramids and spheres.

Statistics

Sort objects in a variety of ways, including using Carroll and Venn diagrams.

Year 2

Number and Place Value
Estimate a quantity, less than 100, within given ranges.

Locate and place 2-digit numbers on a landmark line and a 1-100 square and use this knowledge to compare and order numbers.

Recognise the place value of each digit in a 2digit number.

Round 2-digit numbers to the nearest 10.

Addition and Subtraction

Use bonds to 10 and 20 to subtract from 10 and 20.

Solve missing number problems involving the inverse relationship between addition and subtraction.

Add numbers using concrete objects and pictorial representations, e.g. number lines, to add 1- and 2-digit numbers.

Add mentally two 2-digit numbers by counting on in 10s and 1s.

counting on in 10s and 1s.

Add and subtract 10 in order to add or subtract 9 or 11 to and from a 2-digit number.

Use place value and number facts to solve problems, for example using bonds to 10 to find complements to the next multiple of 10.

Multiplication and Division

Double numbers to double 15 and find related halves.

Recognise odd and even numbers.
Begin to know the 2, 5 and 10 times tables and investigate multiplications with the same

Calculate mathematical statements for multiplication within the multiplication tables, to go with hops on number lines and with arrays, and write them using the multiplication (x), division (÷) and equals (=) signs.

Arrange objects into arrays, write the corresponding multiplication and investigate all possible arrays for a given number of cubes.

Fractions, Decimals, Ratio and Percentages
Recognise, find and name a quarter as one of
four equal parts of an object or shape.
Recognise, find and name a half as one of
two equal parts of an object, shape or

Begin to halve odd numbers to 10.

Measures

Compare, describe and solve practical problems, e.g. by direct comparisons, for lengths and heights, weight and capacity. Recognise and know the value of different denominations of coins and notes. Recognise and use language relating to dates, including days of the week, weeks, months and years.

Tell the time to the hour and half past the hour on digital and analogue clocks and draw the hands on a clock face to show these times.

Measure and begin to record mass/weight. Measure and begin to record capacity. Find change from 10p and 20p using counting up and number facts.

Geometry

Identify and continue a repeating pattern of shapes.

Identify and describe with reference to their properties common 2D and 3D shapes."

Statistics

Begin to create, read and interpret a block graph.

Read and interpret a simple pictogram.

Year 2

Number and Place Value

Identify, represent and estimate numbers using different representations, including the number line; beginning to move beyond 100. Compare and order numbers from 0 up to 100; use <, > and = signs.

Use place value and number facts to solve problems.

Count in steps of 3 from 0, forward and

backward.
Begin to see that when counting from 100–

200, the numbers replicate the pattern from 0–100.

Begin to recognise the place value of each

digit in a 3-digit number.
Read and write numbers to at least 100 in numerals and in words.

Addition and Subtraction

Solve problems with addition and subtraction using concrete objects and pictorial representations, including those involving quantities and measures.

Subtract numbers using concrete objects and pictorial representations, e.g. number lines, to subtract 1- and 2-digit numbers (positive answers only).

Add mentally a 2-digit number and ones, including adding any 1-digit number to a 2-digit number using number facts or bridging 10

Subtract mentally a 2-digit number and ones, including subtracting any 1-digit number

Measure and begin to record lengths and heights, beginning to use standard units, e.g. cm, m.

Recognise and know the

value of different denominations of coins. Find different combinations of small amounts up to 20p.

Geometry

Recognise, name and sort common 2D shapes. For example, rectangles (including squares), circles and triangles.

Describe position, direction and movement, including whole, half, quarter and three-quarter turns.

Statistics

Year 2

Number and Place Value

Count in steps of 2 and 5 from 0, and in tens from any number, forward and backward. Begin to compare and order numbers from 0 to 100 using <, > and = signs, and work systematically to find all possible inequalities. Locate and place 1- and 2-digit numbers on a beaded and landmarked line and a 1-100 square.

Begin to recognise the place value of each digit in a 2-digit number and find and record all possible amounts using a given number of 10p and 1p coins.

Addition and Subtraction

Know all the pairs of numbers which make the numbers up to 10. Begin to understand the inverse relationship

between addition and subtraction.
Solve problems with addition and subtraction applying their increasing knowledge of mental and written methods.
Say all bonds to 10 and know them by heart.
Use number facts to solve related subtractions.

Begin to write word problems and relate known number bonds to context-based problems.

Recognise and work out multiple of 10 bonds to 100, using bonds to 10.

Show that addition of two numbers can be

done in any order (commutative).

Recall and use addition and subtraction facts to 20 fluently.

Use number facts to solve related additions and begin to think and record systematically. Add and subtract mentally a 2-digit number and tens, including adding or subtracting 10 to and from any number up to 100 (positive answers only).

Solve problems with addition and subtraction using concrete objects and pictorial representations.

Begin to add and subtract two 2-digit numbers by counting on or back in 10s and 1s

<u>Multiplication and Division</u> Begin to find doubles and near doubles of numbers to 15.

Count in 2s, 5s and 10s from 0 to learn multiples of 2, 5 and 10.

of the week and the seasons and begin to know months of the year." Compare, describe and solve practical

Compare, describe and solve practical problems for time.

Measure and begin to record time.

language. For example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening.
Begin to tell the time to the hour and half past the hour on digital and analogue clocks and draw the hands on a clock face to show these times.

Sequence events in chronological order using

Geometry

Recognise, name and sort common 3D shapes. For example, cuboids (including cubes), pyramids and spheres.

Statistics

Sort objects in a variety of ways, including using Carroll and Venn diagrams.

Year 2

Number and Place Value

Estimate a quantity, less than 100, within given ranges.

Locate and place 2-digit numbers on a landmark line and a 1-100 square and use

this knowledge to compare and order

Recognise the place value of each digit in a 2-

digit number.
Round 2-digit numbers to the nearest 10.

Addition and Subtraction

Use bonds to 10 and 20 to subtract from 10 and 20.

Solve missing number problems involving the inverse relationship between addition and subtraction.

Add numbers using concrete objects and pictorial representations, e.g. number lines, to add 1- and 2-digit numbers.

Add mentally two 2-digit numbers by counting on in 10s and 1s.

Add and subtract 10 in order to add or subtract 9 or 11 to and from a 2-digit

number.
Use place value and number facts to solve problems, for example using bonds to 10 to find complements to the next multiple of 10.

Multiplication and Division

Double numbers to double 15 and find related halves.

Recognise odd and even numbers.
Begin to know the 2, 5 and 10 times tables and investigate multiplications with the same answer.

Calculate mathematical statements for multiplication within the multiplication tables, to go with hops on number lines and with arrays, and write them using the multiplication (x), division (÷) and equals (=) signs.

Arrange objects into arrays, write the corresponding multiplication and investigate all possible arrays for a given number of cubes.

<u>Fractions, Decimals, Ratio and Percentages</u>
Recognise, find and name a quarter as one of four equal parts of an object or shape.
Recognise, find and name a half as one of two equal parts of an object, shape or

Begin to halve odd numbers to 10.

Measures

Compare, describe and solve practical problems, e.g. by direct comparisons, for lengths and heights, weight and capacity. Recognise and know the value of different denominations of coins and notes. Recognise and use language relating to dates, including days of the week, weeks, months and years.

Tell the time to the hour and half past the hour on digital and analogue clocks and draw the hands on a clock face to show these times.

Measure and begin to record mass/weight. Measure and begin to record capacity. Find change from 10p and 20p using counting up and number facts.

Geometry

Identify and continue a repeating pattern of shapes.

Identify and describe with reference to their properties common 2D and 3D shapes."

Statistics

Begin to create, read and interpret a block graph.

Read and interpret a simple pictogram.

Year 2

Number and Place Value

Identify, represent and estimate numbers using different representations, including the number line; beginning to move beyond 100. Compare and order numbers from 0 up to 100: use <. > and = signs.

Use place value and number facts to solve problems.

Count in steps of 3 from 0, forward and backward.

Begin to see that when counting from 100–200, the numbers replicate the pattern from 0–100

Begin to recognise the place value of each digit in a 3-digit number.

Read and write numbers to at least 100 in numerals and in words

Addition and Subtraction

Solve problems with addition and subtraction using concrete objects and pictorial representations, including those involving quantities and measures.

Subtract numbers using concrete objects and pictorial representations, e.g. number lines, to subtract 1- and 2-digit numbers (positive answers only).

Add mentally a 2-digit number and ones, including adding any 1-digit number to a 2-digit number using number facts or bridging

Subtract mentally a 2-digit number and ones, including subtracting any 1-digit number

Fractions, Decimals, Ratio and Percentages

Measures

Understand the need for a standard unit.

Begin to know whether to measure in cm or m

Begin to estimate and measure in cm.
Begin to estimate and measure in m.
Combine amounts to make a particular value up to £1.00.

Find different combinations of coins that equal the same amounts of money up to £1.00.

Geometry

Identify and describe the properties of 2D shapes, including the number of sides and line symmetry in a vertical line.
Use mathematical vocabulary to describe position, direction and movement including movement in a straight line.
Distinguish between rotation as a turn and in terms of right angles for quarter, half and three quarter turns (clockwise and anticlockwise).

Statistics

Sort objects using Venn diagrams and twoway Carroll diagrams and understand the overlap in a Venn diagram. Begin to write divisions as multiplications with a missing number.

Understand division as grouping. Solve problems involving multiples of 2, 5 and 10 in a practical context, using coins and objects.

<u>Fractions, Decimals, Ratio and Percentages</u> Recognise, find, name and write fractions 1/3 and 2/3 of a shape.

Recognise, find, name and write fractions 1/4 and 2/4 (1/2) of a shape.

Recognise, find, name and write fractions 2/4 (1/2) of a set of objects or quantity, including

finding half of odd numbers. Count in steps of 1/2 and a 1/4.

Measure

Find change from 10p and 20p, £10 and £20, by counting up in ones and knowing bonds to 10 and 20.

Tell and write the time quarter past/to the hour on analogue and digital clocks and draw the hands on a clock face to show these analogue times.

Know units of time: minutes, hours, days, weeks, months and years.
Know the relationship between seconds and minutes and minutes and hours, including the number of minutes in an hour and the number of hours in a day.
Recognise and use symbols for pounds (£)

and pence (p) with no zeros in the 10p place and use coins to solve simple problems involving addition. Recognise and know the values of

Recognise and know the values of all coins and notes up to £20.
Find all possible amounts using three coins (10–£2).

Geometry

Identify and describe the properties of 3D shapes including the number of edges, vertices and faces.
Identify 2D shapes on the surface of 3D

shapes; for example, a circle on a cylinder and a triangle on a pyramid.

Compare and sort common 3D shapes and everyday objects.

Order and arrange combinations of mathematical objects, including 2D and 3D shapes, in repeating patterns and sequences.

Statistics

Interpret and construct simple pictograms, tally charts, block diagrams and simple tables.

from a 2-digit number using number facts or bridging 10.

Add mentally two 2-digit numbers, using partitioning and number facts.

Subtract mentally two 2-digit numbers, including subtracting one 2-digit number from another by counting back in 10s and 1s, not crossing 10s.

Add mentally three 1-digit numbers, using known number facts and doubles.
Understand subtraction as difference and find this by adding to the next multiple of 10,

Use addition and subtraction and number bonds to 10 and 20 to solve problems in number stories

Derive and use related facts up to 100.

Multiplication and Division

using bonds to 10

Recall and use multiplication and division facts for the 2, 5, and 10 times-tables. Calculate mathematical statements for multiplication and division within the multiplication tables, to go with hops on number lines and with arrays, and write them using the multiplication (x), division (÷) and equals (=) signs.

Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot. Solve problems involving multiplication and division using materials, arrays, repeated addition, 'clever counting', mental methods and multiplication and division facts, including problems in contexts. Solve missing number multiplications by counting up in steps.

Double and halve multiples of 10 and 5 and 2-digit numbers ending in 1, 2, 3 or 4, answers less than 100.

Count in 3s, multiply and divide by 3 using arrays, representations and concrete objects, and begin to know the 3 times table.

Use mathematical reasoning to identify and explain patterns and use these to predict answers

Understand that division and multiplication are inverse operations.

Fractions, Decimals, Ratio and Percentages
Recognise, find, name and write fractions 1/4
and 2/4 (1/2), and begin to recognise, find,
name and write 1/3 and 3/4, of a set of
objects or quantity.
Write simple fractions.

Recognise the equivalence of 2/4 and 1/2.

Find a quarter of numbers, up to 40, by halving twice.

Measures

Choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass/weight (kg/g); temperature (°C); capacity (l/ml) to the nearest appropriate unit using rulers, scales, thermometers and measuring vessels. Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change.

Fractions, Decimals, Ratio and Percentages

Measures

Understand the need for a standard unit.

Begin to know whether to measure in cm or
m

Begin to estimate and measure in cm.
Begin to estimate and measure in m.
Combine amounts to make a particular value

Find different combinations of coins that equal the same amounts of money up to £1.00.

Identify and describe the properties of 2D

Geometry

shapes, including the number of sides and line symmetry in a vertical line.
Use mathematical vocabulary to describe position, direction and movement including movement in a straight line.
Distinguish between rotation as a turn and in terms of right angles for quarter, half and three quarter turns (clockwise and

tatistics

anticlockwise).

Sort objects using Venn diagrams and twoway Carroll diagrams and understand the overlap in a Venn diagram. Begin to write divisions as multiplications with a missing number.

Understand division as grouping.
Solve problems involving multiples of 2, 5 and 10 in a practical context, using coins and

<u>Fractions, Decimals, Ratio and Percentages</u> Recognise, find, name and write fractions 1/3 and 2/3 of a shape.

Recognise, find, name and write fractions 1/4 and 2/4 (1/2) of a shape.

Recognise, find, name and write fractions 2/4 (1/2) of a set of objects or quantity, including finding half of odd numbers.

Count in steps of 1/2 and a 1/4.

Measure

Find change from 10p and 20p, £10 and £20, by counting up in ones and knowing bonds to 10 and 20.

Tell and write the time quarter past/to the hour on analogue and digital clocks and draw the hands on a clock face to show these analogue times.

Know units of time: minutes, hours,

days, weeks, months and years.
Know the relationship between seconds and minutes and minutes and hours, including the number of minutes in an hour and the number of hours in a day.
Recognise and use symbols for pounds (£) and pence (p) with no zeros in the 10p place and use coins to solve simple problems involving addition.

Recognise and know the values of all coins and notes up to £20. Find all possible amounts using three coins (1p-£2).

Geometry

Identify and describe the properties of 3D shapes including the number of edges, vertices and faces.

Identify 2D shapes on the surface of 3D shapes; for example, a circle on a cylinder and a triangle on a pyramid.

Compare and sort common 3D shapes and everyday objects.

Order and arrange combinations of mathematical objects, including 2D and 3D shapes, in repeating patterns and sequences.

Statistics

Interpret and construct simple pictograms, tally charts, block diagrams and simple tables.

from a 2-digit number using number facts or bridging 10.

Add mentally two 2-digit numbers, using partitioning and number facts.

Subtract mentally two 2-digit numbers, including subtracting one 2-digit number from another by counting back in 10s and 1s, not crossing 10s.

Add mentally three 1-digit numbers, using known number facts and doubles.
Understand subtraction as difference and find this by adding to the next multiple of 10, using bonds to 10

Use addition and subtraction and number bonds to 10 and 20 to solve problems in number stories.

Derive and use related facts up to 100.

Multiplication and Division

Recall and use multiplication and division facts for the 2, 5, and 10 times-tables. Calculate mathematical statements for multiplication and division within the multiplication tables, to go with hops on number lines and with arrays, and write them using the multiplication (x), division (÷) and equals (=) signs.

Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot. Solve problems involving multiplication and division using materials, arrays, repeated addition, 'clever counting', mental methods and multiplication and division facts, including problems in contexts.

Solve missing number multiplications by counting up in steps.

Double and halve multiples of 10 and 5 and 2-digit numbers ending in 1, 2, 3 or 4, answers less than 100.

Count in 3s, multiply and divide by 3 using arrays, representations and concrete objects, and begin to know the 3 times table.

Use mathematical reasoning to identify and explain patterns and use these to predict answers.

Understand that division and multiplication are inverse operations.

<u>Fractions, Decimals, Ratio and Percentages</u>
Recognise, find, name and write fractions 1/4 and 2/4 (1/2), and begin to recognise, find, name and write 1/3 and 3/4, of a set of objects or quantity.
Write simple fractions.

Recognise the equivalence of 2/4 and 1/2.

Find a quarter of numbers, up to 40, by halving twice.

Measures

Choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass/weight (kg/g); temperature (°C); capacity (l/ml) to the nearest appropriate unit using rulers, scales, thermometers and measuring vessels. Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change.

		Recognise and use symbols for pounds and pence (p) and find more than one solve a money problem (£1, 10p and 1; coins). Compare and order lengths, mass and capacities and record the results using and =. Tell and write the time to 5 minutes pa hour on analogue and digital clocks and the hands on a clock face to show these analogue times. Tell and write the time to 5 minutes to hour on analogue and digital clocks and the hands on a clock face to show these analogue times. Find the time 10 minutes later; use 10 minutes as an interval of time; begin to compare and sequence intervals of time Geometry Statistics Ask and answer simple questions by co the number of objects in each category sorting the categories by quantity, and and answer questions about totalling a comparing categorical data.	ey to <table< th=""><th>Recognise and use symbols for pounds (£) and pence (p) and find more than one way to solve a money problem (£1, 10p and 1p coins). Compare and order lengths, mass and capacities and record the results using >, < and =. Tell and write the time to 5 minutes past the hour on analogue and digital clocks and draw the hands on a clock face to show these analogue times. Tell and write the time to 5 minutes to the hour on analogue and digital clocks and draw the hands on a clock face to show these analogue times. Find the time 10 minutes later; use 10 minutes as an interval of time; begin to compare and sequence intervals of time. Geometry Statistics Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity, and ask and answer questions about totalling and comparing categorical data.</th></table<>	Recognise and use symbols for pounds (£) and pence (p) and find more than one way to solve a money problem (£1, 10p and 1p coins). Compare and order lengths, mass and capacities and record the results using >, < and =. Tell and write the time to 5 minutes past the hour on analogue and digital clocks and draw the hands on a clock face to show these analogue times. Tell and write the time to 5 minutes to the hour on analogue and digital clocks and draw the hands on a clock face to show these analogue times. Find the time 10 minutes later; use 10 minutes as an interval of time; begin to compare and sequence intervals of time. Geometry Statistics Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity, and ask and answer questions about totalling and comparing categorical data.
English	Year 1 Word Reading		Year 1 Word Reading	
Pathways to Write Wordsmith Literacy Shed + Twinkl Phonics Twinkl SPaG Comprehension + VIPERS Twinkl Handwriting	Apply phonic knowledge to decode Respond with correct sound to graphemes for all 40+ pho Blend sounds in unfamiliar words containing GPCs already Read common exception words Read words containing taught GPCs and -s, -es, -ing, -ed, - Read other words of more than one syllable Read words with contractions and understand role of apo Read aloud accurately books that are consistent with tauge Reading Comprehension Listen to a wide range of challenging stories, poems and r Discuss these and make links to own experiences drawing Become familiar with and retell key stories, fairy stories at Join in with predictable phrases Recite some poems/rhymes by heart Discuss meanings of new words/vocab provided Self-check to make sure text makes sense Discuss significance of titles/events Predict and infer based on what they know and the text Take turns to explain their understanding Retrieve and record information from non-fiction Take turns in high-quality discussions about what they hav Writing Transcription Spell words containing the 40+ phonemes, common excel Name letters of the alphabet Add suffix -s and -es to create plural nouns/3rd person sin Use prefix un- Use -ing, -ed, -er and -est where root word remains uncha Write from memory simple sentences dictated by the tea Sit correctly at table holding pencil correctly Begin to form correctly-oriented lower-case letters, capital Year 2 Word Reading Continue to apply phonic knowledge to decode until read	y taught -er and -est endings -estrophe ght phonic knowledge and re-read to build fluency -non-fiction g on what they know nd traditional tales ve heard/read ption words and days of the week -ngular for verbs	Apply phonic knowledge to decode Respond with correct sound to graphemes for all 40+ phone Blend sounds in unfamiliar words containing GPCs already to Read common exception words Read words containing taught GPCs and -s, -es, -ing, -ed, -ee Read other words of more than one syllable Read words with contractions and understand role of apost Read aloud accurately books that are consistent with taugh Reading Comprehension Listen to a wide range of challenging stories, poems and no Discuss these and make links to own experiences drawing of Become familiar with and retell key stories, fairy stories and Join in with predictable phrases Recite some poems/rhymes by heart Discuss meanings of new words/vocab provided Self-check to make sure text makes sense Discuss significance of titles/events Predict and infer based on what they know and the text Take turns to explain their understanding Retrieve and record information from non-fiction Take turns in high-quality discussions about what they have Writing Transcription Spell words containing the 40+ phonemes, common except Name letters of the alphabet Add suffix -s and -es to create plural nouns/3rd person sing Use prefix un- Use -ing, -ed, -er and -est where root word remains unchan Write from memory simple sentences dictated by the teach Sit correctly at table holding pencil correctly Begin to form correctly-oriented lower-case letters, capital Year 2 Word Reading Continue to apply phonic knowledge to decode until readin Read accurately (words of two or more syllables) by blendir Read words containing common suffixes Read further common exception words	trophe In phonic knowledge and re-read to build fluency In-fiction In what they know Inditional tales In heard/read It ion words and days of the week It iular for verbs Inged Interest and digits 0-9 Ing is fluent

Reading Comprehension Discuss sequence of events in books Read a wider range of fairy stories, traditional tales and recognise simple recurring language Discuss and clarify meaning of new words/phrases Continue to learn/present poems by heart Self-check to make sure text makes sense Make predictions and inferences Ask and answer questions

Participate in discussions about texts, explaining their understanding Retrieve and record information from non-fiction

Take turns in high-quality discussions about what they have heard/read

Writing Transcription

Learn alternative spelling phonemes

Spell common exception words, contractions and homophones

Use the possessive apostrophe (singular) Add suffixes -ment, -ness, -ful, -less, -ly

Form lower-case letters of correct size/proportion

Start using diagonal/horizontal strokes to join and know which are best left unjoined

Write capital letters of the right size, orientation and proportion

Use correct spacing between letters and words

Write from memory simple sentences dictated by the teacher

Lost And Found by Oliver Jeffers

Outcome Fiction: write an adventure story Sensational Senses

Outcome: feel and sound poems

Katie In London by James Mayhew

Outcome Non-fiction: write a nonchronological report

One Christmas Wish by Katherine Rundell

Outcome Fiction: Openers, retelling, POV

Vocabulary, Grammar and Punctuation

Capital and Lowercase Letters Verhs

Suffixes -ing Finger Spaces

Personal Pronouns I Noun Suffixes -s

Prefixes un-

Capital Letters and Full Stops

Writing Sentences

Year 1

Spelling Patterns

Words ending in 'ff', 'll', 'ss', 'zz' and 'ck' Words with the /k/ sound spelled 'k' and 'nk' Words with the 'tch' trigraph

Adding '-s' or '-es' to make plurals

Adding the suffixes '-ing' and '-ed' Adding the prefix 'un-' and the suffixes '-er' and '-

Compound words and words with unstressed

Words with the digraphs 'ai' and 'oi'. Words with the digraphs 'ay' and 'oy' Words with the split digraph 'a e'

Words with the split digraph 'e e' Words with the split digraph 'i e'

Combine words to make sentences Join words using and

Use plural noun suffixes -s and -es Sequence sentences to form short narratives Compose a sentence orally before writing

Grandpa's Gift by Fiona Lumbers

Outcome: Fiction: write a story about a character

The Green Ship by Quintin Blake

Outcome Fiction: retelling, persuasive letter Pattern And Rhyme

Outcome: rhyming poems

The Curious Case Of The Missing Mammoth by Ellie Hattie, A Great Big Cuddle by Michael

Outcome Fiction: write a story with a change

What's The Most Unusual Place? By Pearson Outcome Non-fiction: information text

Vocabulary, Grammar and Punctuation

Singular Nouns

Past and Present Verbs Suffixes -ed

Capital Letters for the Days of the Week Plural Nouns

Noun Suffixes -es Compound Words Question Marks Sequencing Sentences

Year 1

Spelling Patterns

Words with the split digraph 'o e' Words with the split digraph 'u e' Words with the digraph 'ar' Words with the digraph 'ee'

Words where the digraph 'ea' makes an /ee/ sound

Words where the digraph 'ea' makes an /e/ sound Words where the digraph 'er' is stressed Words with the digraphs 'ir' and 'ur'

Words where the digraph 'oo' makes an /oo/ Words where the digraph 'oo' makes an /u/

Words where the digraphs 'oa' and 'oe' make an /oa/sound

Sentence

Join words and clauses using and

Toys In Space by Mini Grey

The Disgusting Sandwich by Gareth Edwards Outcome Non-fiction: recounts, instructions

Outcome: create and perform poems around

A Midsummer Night's Dream Adapted by Brooke Jorden

Outcome Fiction: write a character description

The Day The Crayons Came Home by Drew Daywalt and Oliver Jeffers

Outcome Fiction: narrative, letters

Vocabulary, Grammar and Punctuation

Punctuating Sentences Nouns Suffixes -es **Exclamation Marks**

Capital Letters for Names of People and Places

Writing Question Sentences Joining Words and Clauses Using 'and' Suffixes -er

Punctuating Sentences Writing Exclamation

Year 1

Spelling Patterns

Words where the digraph 'ou' makes an /ow/

Words where the digraph 'ow' makes an /ow/ or /oa/sound Words ending in 'y'/ee/ and 've'/v/

Words with the digraphs 'ue' and 'ew' Words where the digraph 'ie' makes an /igh/ sound

Words where the digraph 'ie' makes an /ee/ sound

Words with the trigraph 'igh' Words with the digraph 'or' and trigraph 'ore'

Words where the digraphs 'aw' and 'au' make an /or/sound

Words with the trigraphs 'air' and 'ear'

Outcome Fiction: write a story based on the structure of the text

Growing Up

Outcome Non-fiction: write a fact sheet

Vlad And The Great Fire Of London by Kate Cunningham

Outcome Fiction and Non-Fiction: timelines and diaries

Vocabulary, Grammar and Punctuation

Vowels and Consonants **Demarcating Sentences**

Reading Comprehension

Discuss sequence of events in books

Discuss and clarify meaning of new words/phrases

Retrieve and record information from non-fiction

Form lower-case letters of correct size/proportion

Use correct spacing between letters and words

Troll Swap by Leigh Hodgkinson, Trolls Go

Outcome Fiction: write a story with a focus

Outcome: create, perform and evaluate

The Great Fire Of London by Emma Adams

Home by Alan MacDonald

Pattern, Rhythm And Rhyme

on characters

poems

Participate in discussions about texts, explaining their understanding

Spell common exception words, contractions and homophones

Write capital letters of the right size, orientation and proportion

Write from memory simple sentences dictated by the teacher

Take turns in high-quality discussions about what they have heard/read

Start using diagonal/horizontal strokes to join and know which are best left unjoined

Continue to learn/present poems by heart

Self-check to make sure text makes sense

Make predictions and inferences

Learn alternative spelling phonemes

Use the possessive apostrophe (singular)

Add suffixes -ment, -ness, -ful, -less, -ly

Ask and answer questions

Writing Transcription

Forming Nouns Using '-ness' **Punctuating Sentences** Adjectives Compound Words

Adjectives with -er and -est Subordination

Statements and Exclamation

Year 1 Spelling Patterns

Words ending in 'ff', 'll', 'ss', 'zz' and 'ck' Words with the /k/ sound spelled 'k' and 'nk' Words with the 'tch' trigraph

Adding '-s' or '-es' to make plurals Adding the suffixes '-ing' and '-ed' Adding the prefix 'un-' and the suffixes '-er' and '-

Compound words and words with unstressed

Words with the digraphs 'ai' and 'oi'. Words with the digraphs 'ay' and 'oy' Words with the split digraph 'a e' Words with the split digraph 'e_e' Words with the split digraph 'i_e'

Combine words to make sentences Begin to join words using and

The Dragon Machine by Helen Ward, How To Train Your Dragon (2010 film),

The Dragonsitter by Josh Lacey Outcome Fiction: write a story with an adventure focus

All About Orangutans by Pearson

Outcome Non-fiction: nonchronological report

A Closer Look

Read a wider range of fairy stories, traditional tales and recognise simple recurring language

Outcome: use poetic language

Major Glad, Major Dizzy by Jan Oke, Naughty Amelia Jane by Enid Blyton Outcome Recount: write a diary entry

The Great Kapok Tree by Lynne Cherry Outcome Fiction: descriptive narratives, letters

Vocabulary, Grammar and Punctuation

Noun Phrases Homophones Forming Adjectives using -ful and -less Questions and Commands

Sentence Writing Verbs Singular and Plural Adverbs with -ly

Commas in Lists Changing Adjectives into Adverb

Year 1

Spelling Patterns Words with the split digraph 'o e' Words with the split digraph 'u_e' Words with the digraph 'ar'

> Words with the digraph 'ee' Words where the digraph 'ea' makes an /ee/ sound

Words where the digraph 'ea' makes an /e/ sound Words where the digraph 'er' is stressed Words with the digraphs 'ir' and 'ur' Words where the digraph 'oo' makes an /oo/

Words where the digraph 'oo' makes an /u/

Words where the digraphs 'oa' and 'oe' make an /oa/sound

The Last Wolf by Mini Grey

Outcome Recount: write a letter in role George's Marvellous Medicine by Roald Dahl Outcome Fiction and Non-fiction: lists,

instructions, formal writing

Silly Stuff

Outcome: create humorous poems to

Grandad's Secret Giant by David Litchfield Outcome Fiction: write a story with a moral

focus Top Jobs by Pearson

Outcome non-fiction: instructions

Vocabulary, Grammar and Punctuation

Adverbs Word Classes

Coordination Apostrophes for Possession

Past and Present Tense Recapping Pronouns

Forming Nouns Using -er Progressive Tense

Apostrophes for Contractions Uplevelling Sentences

Year 1

Spelling Patterns

Words where the digraph 'ou' makes an /ow/ sound

Words where the digraph 'ow' makes an /ow/ or /oa/sound

Words ending in 'y'/ee/ and 've'/v/ Words with the digraphs 'ue' and 'ew'

Words where the digraph 'ie' makes an /igh/ sound Words where the digraph 'ie' makes an /ee/

sound Words with the trigraph 'igh'

Words with the digraph 'or' and trigraph 'ore' Words where the digraphs 'aw' and 'au' make an /or/sound

Words with the trigraphs 'air' and 'ear' Words where the trigraphs 'ear' and 'are' make an

/air/sound

Sequence sentences to form short narratives Re-read what they have written to check that it makes sense

Punctuation

Leave spaces between words Begin to use capital letters and full stops Use a capital letter for names of people and the personal pronoun 'I'

Punctuate sentences using a capital letter and a full stop

Use a capital letter for names of people and places

Year 2

Spelling Patterns

Words where 'dge' makes a /j/ sound Words where 'ge' makes a /j/ sound Words where 'g' makes a /j/ sound Words where 'c' makes an /s/ sound before 'e', 'i' and 'y' Words where 'kn' and 'gn' make a /n/ sound at the beginning of words Words where 'wr' makes a /r/ sound at the beginning of words Words ending in 'le' Words ending in 'el' Words ending in 'al'

Sentences

Words ending in 'il'

Use subordination (because) and coordination (and)
Use expanded noun phrases to describe and specify
Add -ly to turn adjectives into adverbs

Text

Write down ideas and/or key words, including new vocabulary

Encapsulate what they want to say, sentence by sentence

Evaluating their writing with the teacher and other pupils

Re-read to check that their writing makes sense and that verbs to indicate time are used correctly and consistently

Proof-read to check for errors in spelling, grammar and punctuation

Punctuation

Use punctuation correctly - full stops, capital letters
Use commas to separate items in a list

Text

Add suffixes to verbs where no change is needed to the root

Change the meaning of verbs and adjectives by adding the prefix un-

Say out loud what they are going to write about Re-read what they have written to check that it makes sense

Discuss what they have written with the teacher or other pupil

Punctuation

Punctuate sentences using a capital letter and a full stop, question mark or exclamation mark

Year 2

Spelling Patterns

Words where 'y' makes an /igh/ sound Words where '-es' is added to words ending in 'y' Words where '-ed' is added to words

ending in 'y'
Words where '-er' and '-est' are added to

words ending in 'y'
Words where '-ing' is added to words

ending in 'e'
Words where '-er', '-est', and '-ed' are
added to words ending in 'e'

Words where '-ing' is added to single syllable words

Words where '-ed' is added to single syllable words Words where 'a' makes an /or/ sound

before 'l' and 'll'
Words where 'o' makes an /u/ sound

Sentences

Write sentences with different forms: statement, question, exclamation, command

Use subordination (because, when and

Use present and past tenses correctly and consistently

Use the progressive form of verbs in the present and past tense

Write down ideas and/or key words, including new vocabulary

Evaluating their writing with the teacher and other pupils

Re-read to check that their writing makes sense and that verbs to indicate time are used correctly and consistently

Proof-read to check for errors in spelling, grammar and punctuation

Punctuation

Punctuate sentences using a capital letter and a full stop, question mark or exclamation mark

Words where the trigraphs 'ear' and 'are' make an /air/ sound

Words with the digraphs 'ph' and 'wh'

Sentence

Join words and clauses using and Use simple description

Text

Add suffixes to verbs where no change is needed to the root

Change the meaning of verbs and adjectives by adding prefix un-

Sequence sentences to form short narratives Compose a sentence orally before writing Sequence sentences to form short narratives Re-read what they have written to check that it

Punctuation

Use a capital letter for names of people and places Punctuate sentences using a capital letter, full stop, question mark or exclamation mark

Year 2

Spelling Patterns

Words where the digraph 'ey' makes an lee/ sound

Words where 'a' makes an /o/ sound Words where the /er/ and /or/ sounds are spelled 'or' and 'ar'

Words where 'si' and 's' make a /zh/ sound

Words ending in '-ment' and '-ness' Words ending in '-ful' and '-less' Words that are homophones

Words that are homophones or near homophones Words ending in '-tion'

Words with apostrophes for contraction Words with apostrophes for possession

Sentences

Add -er and -est to adjectives
Use homophones and near homophones
Use subordination (using when, if, that, or
because) and co-ordination (using or, and,
or but)

Use expanded noun phrases to describe and specify

Text

Write down ideas, key words, new vocabulary

Use present and past tenses correctly and consistently including the progressive form

Add suffixes to spell longer words Write down ideas and/or key words, including new vocabulary Evaluating their writing with the teacher and

other pupils Re-read to check that their writing makes sense and that verbs to indicate time are used correctly

and consistently
Proof-read to check for errors in spelling,
grammar and punctuation

Punctuation

Use punctuation correctly – apostrophes for contracted forms

Text

Compose a sentence orally before writing it Use plural noun suffixes -s and -es Compose a sentence orally before writing Sequence sentences to form short narratives Re-read what they have written to check that it

Punctuation

Punctuate sentences using a capital letter and a full stop
Use a capital letter for names of people and the

Use a capital letter for names of people and the personal pronoun "I"

Year 2

Spelling Patterns

Words where 'dge' makes a /j/ sound Words where 'ge' makes a /j/ sound Words where 'g' makes a /j/ sound Words where 'c' makes an /s/ sound before 'e', 'i' and 'y' Words where 'kn' and 'gn' make a /n/ sound at the beginning of words Words where 'wr' makes a /r/ sound at the beginning of words Words ending in 'le' Words ending in 'el'

Sentences

Words ending in 'al'

Words ending in 'il'

Use subordination (because)
Use expanded noun phrases to describe
and specify
Use co-ordination (but, or, and)

Use co-ordination (but, or, and)
Add -ly to turn adjectives into adverbs

Text

Write down ideas and/or key words, including new vocabulary

Evaluating their writing with the teacher and other pupils

Re-read to check that their writing makes sense and that verbs to indicate time are used correctly and consistently

Proof-read to check for errors in spelling, grammar and punctuation

<u>Punctuation</u>

Use punctuation correctly - full stops, capital letters

Use commas to separate items in a list

Sentence

Join words and clauses using and

Text

to the root of the word e.g. -ing, -ed, -er, -est
Read aloud clearly enough to be heard by their peers and the teacher
Compose a sentence orally before writing
Sequence sentences to form short narratives
Re-read what they have written to check that it

Add suffixes where no change is needed

makes sense Punctuation

Punctuate sentences using a capital letter and a full stop, question mark or exclamation mark

Year

Spelling Patterns

Words where 'y' makes an /igh/ sound Words where '-es' is added to words ending in 'y' Words where '-ed' is added to words ending in 'y'

Words where '-er' and '-est' are added to words ending in 'y'
Words where '-ing' is added to words

ending in 'e'
Words where '-er', '-est', and '-ed' are
added to words ending in 'e'
Words where '-ing' is added to single

syllable words
Words where '-ed' is added to single
syllable words

Words where 'a' makes an /or/ sound before 'l' and 'll'

Words where 'o' makes an /u/ sound

Sentences

Write sentences with different forms: statement, question, exclamation, command

Use present and past tenses correctly and consistently
Use subordination (apply because, when;

Use subordination (apply because, when introduce that)

Text

Use present and past tenses correctly and consistently (some progressive)
Use the progressive form of verbs in the present and past tense

Write down ideas and/or key words, including new vocabulary Evaluating their writing with the teacher and

other pupils

Re-read to check that their writing makes sense
and that verbs to indicate time are used correctly
and consistently

Proof-read to check for errors in spelling, grammar and punctuation

<u>Punctuation</u>

Use punctuation correctly - exclamation marks, question marks
Use punctuation correctly - apostrophes for the possessive (singular)

Words with the digraphs 'ph' and 'wh'

Sentence

Join words and clauses using and Use simple description

Text

Add suffixes where no change is needed to the root of the word e.g.-ing, -ed, -er, -est
Change the meaning of verbs and adjectives by adding prefix unCompose a sentence orally before writing
Sequence sentences to form short narratives

Punctuation

Use a capital letter for names of people and places Punctuate sentences using a capital letter, full stop, question mark or exclamation mark

Re-read what they have written to check that it

Year

Spelling Patterns

Words where the digraph 'ey' makes an /ee/ sound
Words where 'a' makes an /o/ sound
Words where the /er/ and /or/ sounds are spelled 'or' and 'ar'
Words where 'si' and 's' make a /zh/

sound
Words ending in '-ment' and '-ness'
Words ending in '-ful' and '-less'

Words that are homophones

Words that are homophones or near

homophones
Words ending in '-tion'

Words with apostrophes for contraction
Words with apostrophes for possession

Sentences

Use subordination (using when, if, that, or because) and co-ordination (using or, and, or but)

Use expanded noun phrases to describe and specify

Add suffixes to spell longer words

Text

Use present and past tenses correctly and consistently including the progressive

Make simple additions, revisions and corrections

Write down ideas and/or key words, including new vocabulary Evaluating their writing with the teacher and

other pupils
Re-read to check that their writing makes sense
and that verbs to indicate time are used correctly
and consistently

Proof-read to check for errors in spelling, grammar and punctuation

Punctuation

Use punctuation correctly - exclamation marks, question marks

	V 4/0	V 4/0	W 4/0	V 4/0	V 4/0	V 4/0
Science	<u>Year 1/2</u>	Year 1/2	<u>Year 1/2</u>	<u>Year 1/2</u>	<u>Year 1/2</u>	Year 1/2
Kapow	Plants: Introduction to Plants	Living things and their habitats: Habitats	Plants: Plant growth	Animals: Sensitive bodies	Animals, including humans: Comparing	Living things and their habitats: Microhabitat
·	Identify plants and their features.	Recall some life processes, giving examples of	Recall that seeds have all the necessary parts	Draw and label human body parts.	animals	Identify and name a variety of plants and
	Recall some of the roles that flowering plant	how they apply to plants and animals.	inside for plants to grow.	Identify the body parts associated with each	Name and describe the physical features of a	animals.
	parts have.	Match different plants and animals to their	Recall that seeds need water and warmth to	sense.	range of animals.	Recall that minibeasts live in microhabitats.
	Name some trees and their parts.	habitats.	germinate.	Working Scientifically:	Sort animals into groups based on their	Describe microhabitats and their conditions.
	Identify similarities and differences between	Give examples of how animals use their	Recognise that light is required for healthy	Compare and group body parts.	similarities and differences.	Describe how microhabitats provide for the
	deciduous and evergreen leaves.	habitat for food and shelter.	plant growth.	Begin to recognise patterns in data and use	Identify characteristics specific to mammals,	basic needs of animals and plants.
	Recall that seeds and bulbs come from plants.	Recall that plants produce their own food for	Sequence the stages of a plant's life cycle.	these to answer questions. Record data in a table.	birds, reptiles, amphibians and fish. Recall the diets of carnivores, herbivores and	Describe the job role of a botanist.
	Recognise that seeds need water for growth.	energy.	Recognise the importance of healthy plant		omnivores.	Working Scientifically: Group minibeasts and create simple
	Working Scientifically:	Name living things that are producers and place a producer at the beginning of a food	growth. Describe the influences humans have on	Measure using non-standard units.	Working Scientifically:	classification keys.
	Raise questions about plants and respond to	chain.	plants in the environment.	Key Vocabulary:	Use a non-fiction text to find out about	Ask questions and recognise that they can be
	suggestions on how to set up an investigation	Use arrows to show the order in a food chain.	Working Scientifically:	compare, group, hearing, pattern, sense(s),	specific animals' diets.	answered in different ways.
	to answer a question.	Working Scientifically:	Set up comparative tests.	sight, smell, taste, touch	Recognise that there are different ways to	Gather and record data and use it to answer
	Use a magnifying glass to observe the	Classify objects into alive, never been alive	Plan observations and measurements.	Voor 1/2	gather data.	questions.
	different parts of flowering plants.	and was once alive, giving reasons for their	Use rulers to measure and record stem	Year 1/2 Materials: Everyday materials	Record data in a block graph and use this to	Plan what observations to make in an
	Draw and label a diagram of a flowering	choices.	height.	Name objects and identify the materials they	answer questions.	experiment.
	plant.	Carry out research to find answers to	Record plant growth data in a table.	are made from.	Recognise what the scientist Jane Goodall	Order the steps of a method.
	Use an identification chart to name flowering	questions.	Compare plant growth in different test	Recognise that objects are made from	was known for.	Describe the appearance of flowering plants.
	plants.	Key Vocabulary:	conditions.	materials that suit their purpose.	Recall some of Jane Goodall's key findings.	Use an identification chart to name flowering
	Sort plants into groups based on specific	alive, carnivore, dead, depend, diet, energy,	Use a magnifying glass to observe and	Recall that a property is how a material can	Key Vocabulary:	plants.
	criteria.	food chain, growth, habitat, herbivore, life	compare plants.	be described.	Amphibian, bird, carnivore, compare, diet,	Key Vocabulary:
	Use non-standard units to measure leaf	processes, mammal, omnivore, predator,	Draw diagrams to represent stages of a	Working Scientifically:	difference, fish, group, herbivore, mammal,	food chain, microhabitat, minibeast,
	length.	prey, shelter, sort	plant's life cycle.	Sort objects based on the materials they are	observe, omnivore, reptile, scientist,	research, results, test
	Recognise similarities and differences in	prey, shereer, sore	Key Vocabulary:	made from.	similarity	
	seeds and bulbs.	Year 1/2	bulb, diagram, energy, flower, germinate,	Group objects based on their properties.		Year 1/2
	Recognise that predictions do not always	Animals, including humans: Life cycles and	growth, leaf, life cycle, nutrient, observe,	Suggest ways to test materials for their	<u>Year 1/2</u>	Making connections: Plant based materials
	match observations.	health	seed, shoot, stem	properties.	Materials: Uses of everyday materials	Explain the terms reduce, reuse and recycle.
	Identify which plant parts can be eaten.	Identify stages in the life cycles of different		Make predictions and recognise whether	Name objects and identify the materials they	Describe how paper is made.
	Recognise that scientific research into plants	animals, including humans.	<u>Year 1/2</u>	they were accurate.	are made from.	Select suitable materials for a plant pot.
	leads to important discoveries.	Describe the basic survival needs of animals.	Making connections: investigating science	Use their observations to answer questions.	Recognise that objects are made from	Describe good growth conditions for seeds.
	Key Vocabulary:	Explain how to take care of personal hygiene.	through stories	Begin to recognise if a test is fair.	materials that suit their purpose.	Make a plant pot from eco-friendly materials.
	bulb, deciduous, diagram, evergreen, flower,	Describe some positive effects of exercise.	Identify the typical weather associated with	Key Vocabulary:	Recall that a property is how a material can	Identify non-living materials to decorate a
	fruit, garden plants, group, growth, leaf,	Identify foods in different food groups.	each season.	absorbent, fabric, glass, group, material,	be described.	plant pot.
	measure, observe, roots, seed, stem, trunk.	Working Scientifically:	Describe animal features.	metal, object, plastic, rock, tough,	Working Scientifically:	Working Scientifically:
	wild plants	Measure using simple equipment.	Recognise similarities and differences	waterproof, wood	Sort objects based on the materials they are	Use an online source to find answers to
		Record results in a table.	between animals in the same animal group.		made from.	questions.
	<u>Year 1/2</u>	Use data to answer a simple question.	Build an animal home with natural materials.		Group objects based on their properties.	Identify and classify different types of
	Forces, Earth and space: Seasonal Changes	Research using secondary sources.	Explain the difference between carnivores,		Suggest ways to test materials for their	material.
	Name the four seasons in order and describe	Key Vocabulary:	herbivores and omnivores.		properties.	Classify natural and human-made materials.
	the typical weather in each.	basic needs, egg, health, hygiene, life cycle,	Working Scientifically:		Make predictions and recognise whether	Carry out tests to assess the properties of
	Name some activities and events in the four	live young, pupa, spawn, survive, teenager,	Carry out online research to find answers to		they were accurate.	different materials.
	seasons.	toddler, tadpole	questions.		Use their observations to answer questions.	Use observations to answer questions.
	Describe the appearance of a tree's leaves in		Measure length in centimetres.		Begin to recognise if a test is fair.	Draw conclusions about the suitability of
	each season.		Suggest how to carry out a waterproof test.		Key Vocabulary:	materials.
	Recall that summer has the most daylight		Begin to recognise if a test is fair.		absorbent, fabric, glass, group, material,	Key Vocabulary:
	hours and winter has the least daylight hours.		Use data to answer questions.		metal, object, plastic, rock, tough,	alive, dead, fabric, flexible, germinate,
	Record data about the temperature across		Recognise patterns in data. Group birds according to their diet.		waterproof, wood	growth, invention, life processes, material, plastic, property, results, seed, suitable, test
	the four seasons.		Key Vocabulary:			waterproof, wood
	Label a map of the UK with capital cities and		amphibian, bird, carnivore, compare, data,			waterproof, wood
	seasonal weather symbols.		diet, difference, fish, group, herbivore,			
	Working Scientifically:		mammal, material, object, omnivore, pattern,			
	Complete a pictogram and use it to answer		reptile, season, similarity, trunk, waterproof,			
	simple questions. Record data about the temperature across		weather			
	the four seasons.		catro			
	Key Vocabulary:					
	deciduous tree, evergreen tree, season, weather					
RE	<u>Year 1 & 2</u>	<u>Year 1 & 2</u>	<u>Year 1 & 2</u>	<u>Year 1 & 2</u>	<u>Year 1 & 2</u>	<u>Year 1 & 2</u>
	Unit 1.10 Christianity, Judaism, Islam	Unit 1.7 Judaism Double Unit.	Unit 1.2 Christianity (Creation)	Unit 1.6 Islam	Unit 1.6 Islam	Unit 1.4 (Gospel)
	What does it mean to belong to a faith	Who is Jewish and how do they live?	Who do Christians say made the world?	Who is Muslim and how do they live?	Who is a Muslim and how do they live? Part 2	What is the 'good news' Christians believe
Discovery RE	community?	I can recognise the words of the Shema as a	I can retell the story of creation from Genesis	I can recognise the words of the Shahadah	I can recognise the words of the Shahadah	Jesus brings?
Causanall Assessed Calleless	Lean recognise that leving attends is increased	Jourish prover	1.1_2.2 cimply	and that it is your important for Muslims	and that it is your important for Muslims	I can tall stories from the Pible and reconsist

1:1-2:3 simply

I can recognise that 'Creation' is the

beginning of the 'big story' of the Bible

and that it is very important for Muslims

I can identify some of the key Muslim beliefs

about God found in the Shahadah and the 99

I can tell stories from the Bible and recognise

a link with the concept of 'Gospel' or 'good

and that it is very important for Muslims

I can identify some of the key Muslim beliefs

about God found in the Shahadah and the 99

in lots of communities.

I can recognise that loving others is important

Jewish prayer

celebrations (e.g. Chanukah)

I can retell simply some stories used in Jewish

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I can give examples of how the stories used in I can say simply what Jesus and one other I can say what the story tells Christians about names of Allah, and give a simple description names of Allah, and give a simple description religious leader taught about loving other celebrations (e.g. Shabbat, Chanukah) remind God, Creation and the world of what some of them mean of what some of them mean people. lews about what God is like I can give at least one example of what I can give examples of how stories about the I can give examples of how stories about the I can give an account of what happens at a I can give examples of how Jewish people Christians do to say 'thank you' to God for Prophet show what Muslims believe about Prophet show what Muslims believe about traditional Christian and Jewish or Muslim celebrate special times (e.g. Shabbat, Sukkot, I can give examples of how Muslims use the I can give examples of how Muslims use the welcome ceremony. I can think, talk and ask questions about living I can make links between Jewish ideas of God I can suggest what the actions and symbols in an amazing world Shahadah to show what matters to them Shahadah to show what matters to them mean in these welcome ceremonies. found in the stories and how people live I can give a reason for the ideas I have and I can give examples of how Muslims use I can give examples of how Muslims use I can give an example of how some lewish I can identify at least two ways people show the connections I make between the stories about the Prophet to guide their stories about the Prophet to guide their beliefs and actions (e.g. care for creation, fast they love each other and belong to each people might remember God in different Jewish/Christian Creation story and the world beliefs and actions (e.g. care for creation, fast other when they get married (Christian ways (e.g. mezuzah, on Shabbat) in Ramadan) in Ramadan) and/or Jewish and non-religious) I can talk about what I think is good about I can give examples of how Muslims put their I can give examples of how Muslims put their I can talk about what they think is good about reflecting thanking praising and Unit 1.9 Christianity, Judaism and nonbeliefs about prayer into action beliefs about prayer into action being in a community, for people in faith remembering for Jewish people, giving a I can think, talk about and ask questions I can think, talk about and ask questions religious. How should we care for the world and for communities and for themselves, giving a good reason for their ideas about Muslim beliefs and wavs of living about Muslim beliefs and ways of living good reason for their ideas. I can give a good reason for my ideas about others and why does it matter? I can talk about what I think is good for I can talk about what I think is good for whether reflecting, thanking, praising and I can identify a story or text that says Muslims about prayer, respect, celebration Muslims about prayer, respect, celebration Unit 1.1 (UC) Christianity (God) remembering have something to say to me something about each person being unique and self-control, giving a good reason for my and self-control, giving a good reason for my What do Christians believe God is like? and valuable. too. I can give an example of a key belief some I can identify what a parable is. I can give a good reason for my ideas about I can give a good reason for my ideas about I can tell the story of the Lost Son from the people find in one of these stories (e.g. that whether prayer, respect, celebration and selfwhether prayer, respect, celebration and self-Bible simply and recognise a link with the God loves all people). control have something to say to me too. control have something to say to me too. Christian idea of God as a forgiving Father. I can give a clear, simple account of what Unit 1.5 (UC) Salvation I can give clear, simple accounts of what the Genesis 1 tells Christians and Jews about the Unit 1.3 Christianity (Incarnation) story means to Christians. natural world. Why does Christmas matter to Christians? Why does Easter matter to Christians? I can give at least two examples of a way in I can give an example of how people show I can recognise that stories of Jesus' life come I can recognise that Incarnation and Salvation which Christians show their belief in God as that they care for others (e.g. by giving to from the Gospels are part of a 'big story' of the Bible charity), making a link to one of the stories. I can give a clear, simple account of the story I can tell stories of Holy Week and Faster loving and forgiving (e.g. by saying sorry, by seeing God as welcoming them back; by I can give examples of how Christians and of Jesus' birth and why Jesus is important for from the Bible and recognise a link with the forgiving others). Jews can show care for the natural earth Christians idea of Salvation (Jesus rescuing people) I can give an example of how Christians put I can say why Christians and Jews might look I can give examples of ways in which I can recognise that Jesus gives instructions Christians use the story of the Nativity to their beliefs into practice in worship (e.g. by after the natural world. about how to behave I can think, talk and ask questions about what guide their beliefs and actions at Christmas saying sorry to God). I can give at least three examples of how I can think, talk and ask questions about what difference believing in God makes to how I can think talk and ask questions about Christians show their beliefs about Jesus' can be learnt from the story for themselves, people treat each other and the natural Christmas for people who are Christians and death and resurrection in church worship at exploring different ideas world for people who are not I can decide what I personally have to be I can give good reasons why everyone I can think, talk and ask questions about (religious and non-religious) should care for whether the story of Faster only has thankful for, giving a reason for my ideas others and look after the natural world. something to say to Christians, or if it has anything to say to pupils about sadness, hope or heaven, exploring different ideas and giving a good reason for their ideas. **RE Key** Challah, Chanukah, Creation, Hanukkah, Hashanah, Kippah, Menorah, Mezuzah, Passover, Pesach, Seder, Plate, Rosh, Rosh Hashanah, Shabbat, Sukkot, Synagogue, Torah, Yom Kippur Vocabulary Year 2 Advent, Allah, Christingle, Crucifixion, Eid-ul-Fitr, Kaaba, Mecca, Mosque, Muslim, New Testament, Old Testament, Qur'an, Ramadan, Resurrection, Salah, Symbol Social and Emotional Development By the end of Year 2, pupils should be able to: PΕ By the end of Year 1, pupils should be able to: With encouragement, persist when learning is challenging and understand the importance of practice Understand key safety principles e.g.: using equipment safely, moving and landing safely Work independently and have a range of strategies for accessing help when needed Focus on Physical and Work independently on simple tasks, for short periods, asking for help when needed Support and encourage others with their work Cognitive skills Work with a partner, sharing and taking turns Have the confidence to share their work and ideas and listen to others do the same. Twinkl Move Listen to feedback from a partner Work with a partner to plan and review work Watch while someone shows them an action Describe how their bodies change before, during and after exercise Show an awareness of why exercise is good for health Explain why it is important to warm up and cool down Say how their bodies feel before, during and after exercise Gymnastics, Hockey, Multi-skills Dance, Football, Circuit training, Badminton Athletics, Cricket, Tennis Gymnastics, Netball/Basketball, Multi-skills Dance, Rugby, Football Year 1 Year 1 Year 1 Year 1 Year 1 Gymnastics Dance Athletics Gymnastics Dance I can recognise and perform contrasting I can recognise and perform contrasting I can move at different speeds. I can move in response to a video stimulus. I can move in response to a video stimulus. movements and balances. I can improvise and create movements with a I can move along different pathways. movements and balances I can improvise and create movements with a I can travel in different ways, changing speed I can travel in different ways, changing speed I can jump for height. partner I can show awareness of others when I can jump for distance. and direction. I can show awareness of others when I can control my body when jumping and I can jump in different ways. I can control my body when jumping and working in a group. working in a group.

I can perform a jumping sequence.

I can use a cricket bat to control a ball along

rolling in different ways.

I can link movements to create a sequence

I can cooperate effectively with a partner.

I can create and perform a sequence with a

clear beginning, middle and ending

I can understand mirroring and use this with

I can keep in time with a steady beat to

perform a traditional style of dance

rolling in different ways.

I can link movements to create a sequence

I can cooperate effectively with a partner.

clear beginning, middle and ending

I can create and perform a sequence with a

I can give clear, simple accounts of what Bible

texts (such as the story of Matthew the tax

I can recognise that Jesus gives instructions

I can give at least two examples of ways in

about forgiveness and peace, and bringing

Christians put these beliefs into practice in

the Church community and their own lives

whether Jesus' 'good news' is only good news

anyone to learn about how to live, giving a

I can think, talk and ask questions about

for Christians, or if there are things for

What makes some people and places in

and places in Cornwall that are sacred to

I can recognise that there are special people

I can identify at least three sacred/holy places

in Cornwall and say how they are used, why

I can retell a story about a Cornish Saint and

I can give examples of stories, objects and

symbols used in churches which show what

I can talk about why some people and places

are considered to be sacred in Cornwall and

I can think talk and ask good questions about

I can identify differences between some

what happens at a sacred place and give

they are important and whay people do

connect this story to the local area.

how communities celebrate this.

good reasons for my ideas.

Athletics, Rounders, Tennis

I can move at different speeds.

I can jump for height.

I can jump for distance.

I can jump in different ways.

I can perform a jumping sequence.

I can use a cricket bat to control a ball along

I can move along different pathways.

Year 1

the ground.

I can understand mirroring and use this with

I can keep in time with a steady beat to

perform a traditional style of dance

I can give at least two examples of how

(for example: charity_confession)

which Christians follow the teachings studied

collector) mean to Christians

good news to the friendless

good reason for my ideas.

Local Unit 1.8

believers.

neonle believe

sacred places.

Cornwall sacred?

to people about how to behave

Hockey

I can travel in different ways with control.
I can travel with a ball in different ways.
I can travel with a ball in different directions.
I can pass the ball to another player.
I can use the travelling and passing skills in a game.

Multi-skills

I can track and receive a ball. I can throw underarm. I can throw a quoit.

I can catch.

I can bounce a ball with control.

I can use and practise throwing and catching.

Year 2 Gymnastics

I can perform and improve upon balances on different parts of the body.

I can create matching balances with a partner.

I can roll in different ways while showing control.

I can jump safely in a variety of ways, including on and off apparatus.
I can combine a selection of movements to create a gymnastic sequence.
I can work with a partner to create a matching sequence.

Hockey

I can move with the ball in a game.
I can use space when passing and receiving in a game.

I can use throwing and catching to pass and receive the ball in a game.

I can make or deny space when attacking and defending in a game

I can use attacking and defending skills in a game.

I can apply specific skills to an invasion game.

Multi-skills

I can roll and stop a ball.

I can throw underarm.

I can throw overarm.

I can catch.

I can bounce a ball and catch a bounced ball.
I can use and practise throwing and catching.

I can vary the shape and speed of my movements to represent an object.

Football

I can think about using space in a team game. I can mark another player.

I can defend the space between players. I can pass a ball to another player. I can get past a defender.

I can use attacking and defending skills in a team game.

Circuit training

I can move over or round an obstacle with control.

I can jump in different ways with control.
I can show control and balance when
travelling along a pathway.
I can show control when rolling and bouncing

a ball.

I can combine skills to complete circuits

independently.
I can watch and evaluate the performance of a partner.

Badminton

I can hold a racket correctly and use it to control a beanbag in a variety of ways. I can use a racket to hit a ball or beanbag with control.

I can apply my racket skills to play a target game.

Year 2

Dance

I understand how dance can be used to communicate.

I can use different dance movements to communicate an idea.
I can dance in different formations to

communicate different ideas.

I can communicate feelings through dance I can refine and improve my movements. I can change the rhythm of my movement to communicate different ideas.

Football

I can use space well in a team game.
I can understand how to mark players.
I can defend in a game by intercepting.
I can use a range of tactics to get past a defender.

I can pass the ball to another player. I can use attacking and defending skills in a game.

Circuit training

Badminton

I can change the direction of movements with control.

I can use and combine different types of jumps

I can perform movements with control and accuracy.

I can combine more than one skill to complete an activity.

I can complete activities independently and try to improve own performance. I can watch others and use this to improve

own performance.

I can use a cricket bat to hit a ball with

I can apply my bat and ball skills to play a small-sided game

Tennis

I can hold a racket correctly and use it to control a beanbag in a variety of ways. I can use a racket to hit a ball or beanbag with control.

I can apply my racket skills to play a target game.

Year 2 Athletics

I can show the Olympic values of friendship and respect in a jumping for height activity. I can show the Olympic value of excellence in a throwing for accuracy activity.

I can show the Olympic value of determination in a running activity.

I can show the Olympic value of courage in a

running activity.
I can show the Olympic value of equality in a jumping for distance activity.

I can show the Olympic value of inspiration in athletics activities.

Cricke

I can hold a cricket bat correctly and use it to hit a ball.

I can practise a range of cricket skills. I can combine my skills to play a competitive team game.

Tennis

I can hold a racket correctly to hit a ball. I can hit a ball that has been thrown underarm.

I can practise and use a simple tactics.

Netball/Basketball

I can travel in different ways with control.
I can travel with a ball in different ways.
I can travel with a ball in different directions.
I can pass the ball to another player.
I can use the travelling and passing skills in a

Multi-skills

I can track and receive a ball.

I can throw underarm I can throw a quoit.

I can catch.

I can bounce a ball with control.

I can use and practise throwing and catching.

Year 2

Gymnastics

I can perform and improve upon balances on different parts of the body. I can create matching balances with a partner.

I can roll in different ways while showing control.

I can jump safely in a variety of ways, including on and off apparatus.
I can combine a selection of movements to create a gymnastic sequence.
I can work with a partner to create a matching sequence.

Netball/Basketball

I can move with the ball in a game.
I can use space when passing and receiving in a game.

I can use throwing and catching to pass and receive the ball in a game.

I can make or deny space when attacking and defending in a game I can use attacking and defending skills in a

I can apply specific skills to an invasion game.

Multi-skills

I can roll and stop a ball. I can throw underarm.

I can throw overarm.

I can bounce a ball and catch a bounced ball.
I can use and practise throwing and catching.

Rugby
I can travel in different ways with control.
I can travel with a ball in different ways.
I can travel with a ball in different directions.
I can pass the ball to another player.
I can use the travelling and passing skills in a

I can vary the shape and speed of my

movements to represent an object.

Football

I can think about using space in a team game.
I can mark another player.
I can defend the space between players.
I can pass a ball to another player.
I can get past a defender.
I can use attacking and defending skills in a

Year 2 Dance

team game.

I understand how dance can be used to communicate.

I can use different dance movements to communicate an idea.

I can dance in different formations to communicate different ideas.

I can communicate feelings through dance I can refine and improve my movements. I can change the rhythm of my movement to communicate different ideas.

Rughy

I can move with the ball in a game.
I can use space when passing and receiving in

I can use throwing and catching to pass and receive the ball in a game.

I can make or deny space when attacking and defending in a game
I can use attacking and defending skills in a

game.
I can apply specific skills to an invasion game.

Football
I can use space well in a team game.
I can understand how to mark players.
I can defend in a game by intercepting.
I can use a range of tactics to get past a

I can pass the ball to another player.

I can use attacking and defending skills in a

I can use a cricket bat to hit a ball with

I can apply my bat and ball skills to play a small-sided game.

Tennis

I can hold a racket correctly and use it to control a beanbag in a variety of ways.
I can use a racket to hit a ball or beanbag with control.

I can apply my racket skills to play a target game.

Year 2

Athletics

I can show the Olympic values of friendship and respect in a jumping for height activity. I can show the Olympic value of excellence in a throwing for accuracy activity. I can show the Olympic value of determination in a running activity. I can show the Olympic value of courage in a running activity.

I can show the Olympic value of equality in a jumping for distance activity.

I can show the Olympic value of inspiration in athletics activities.

Rounders

I can hold a cricket bat correctly and use it to hit a ball.

I can practise a range of cricket skills.
I can combine my skills to play a competitive team game.

Tennis

I can hold a racket correctly to hit a ball.
I can hit a ball that has been thrown
underarm

I can practise and use a simple tactics.

PE Key Vocabulary PE Man Vocabulary PE Man Vocabulary Vocabulary PE Man Vocabulary Vocabulary			T	I			
The Key Porcability of the Control Transit Risk, Saily Risky			I can hold a racket correctly to hit a ball.				
The February (Coabulary Variable Control (Inc.) (In							
Ext. Enter Price Through Lack Sortin, Storage Book RF Horito, Track Through Lack Sortin, Storage Book RF Horito, Track Through Sorting American Control (1994), Belling Under Letter (1994), B			I can practise and use a simple tactics.				
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Fig. 1 Series from Word Fig. 1 Series from	•	Exit, Enter, Front, Travel, Rules, Safely, Kicking Partner, Counts, Pose, Level, Balance, Action, F Year 2 Pulling, Splash, Unaided, Gliding, Floating, Brea	Roll, Level, Speed, Balance, Jump, Flow, Bounce others, received thing, Fielder, Teammate, Runs, Batter, Received	, Bowler, Support, Successful, Map, Direction, Co	mmunicate , Receive, Quickly, Trap, Defend, Retu		
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PSHE Key Vocabulary Tender, See Freed, white, I sample and see any see and seed of the control and se			I can express how I feel about them	, ·			
I feel good about project factors and feel ment of the project factors and feel ment			ci i i	1			
PSHE Key Vocabulary **PST Mental Control (State						. 9	my internal treasure chest
PSHE Key Vocabulary Word Configuration of the Conf		· · · · · · · · · · · · · · · · · · ·				from otners	Healthy Me
SHE Key //ocabulary **Part 1 **End Control Trend, Smilar, Offerent, Riphs, Responsibilities, Teelings, Angry, Haboy, Excelled, Herough, Control,						Changing Me	· · · · · · · · · · · · · · · · · · ·
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Understand these differences make us all special and unique services are continued to the paper. It is now who to as a for help 1 can be the part of the paper to the part to the part to the paper to the paper to the part to the paper to the part to the		I can be kind to children who are bullied	them to or not	poorly	feels I can be kind to children who are bullied	outside my control and can recognise how I	I can tell you when a feeling is weak and
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I lengly learning new things: I know some ways to cope with changes: I know some changes with some some of the ways that we can majoring through statement and subjects in the rows backed with some some of the ways that we can majoring through statement and subjects in the rows backed with some some of the ways that we can find out about the past. I suggines to come was to come of the ways that we can find out about the past. I suggines to come was to come of the ways that we can find out about the past. I suggines to come was come of the ways that we can find out about the past. I suggines to come was come of the ways that we can find out about the past. I suggines to come was come of the ways that we can find out about the past. I suggines to come		special and unique					, , ,
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PSHE Key Vocabulary Year 1 And, Gende, Friend, Similar, Different, Rights, Responsibilities, Feelings, Angry, Happy, Excited, Nervous, Sharing, Taking Turns, Special, Proud, Friends, Kind, Same, Sad, Friightened, Family, Dream, Goal, Challenge, Job, Ambition, Perseverance, Achievement, Encourage, Health, Exercise, Same, Special, Clam, Belonging, Social, Learning, Cherter, Laming, Keeper, Learning, Steeper,						· ·	· ·
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		people in Britain within and beyond their living memory Beginning to use pictures and role-play to tell stories from the past	Beginning to discuss some significant historical events, people and places in his/her own locality Beginning to describe an artefact e.g.	living memory Beginning to use pictures and role-play to tell stories from the past	Beginning to describe an artefact e.g. materials; size; signs of wear and tear. Year 2	people from the wider world, within and beyond their living memory Beginning to describe the similarities and	living memory Beginning to describe an artefact e.g. materials; size; signs of wear and tear.

	Can place events and objects in chronological	Can place events and objects in chronological	Can place events and objects in chronological	Can use a wide vocabulary of everyday	Year 2	Can place events and objects in chronological
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History Key Vocabulary	Year 1 Artefact, Back then, Memory, Once, Today, Tor Year 2 Different, Same, Change, Unchanged, Source, T					
Geography	Beside the Seaside (Twinkl)	Fieldwork and Map skills (RGS)	The USA (RGS)	Fieldwork and Map skills (RGS)	Brazil (RGS)	Wonderful Weather (Twinkl)
Geographical Society Twinkl	Year 1 I am beginning to use key words to describe different places and environments. I am beginning to use a map to find seaside locations. I am beginning to observe aerial photographs of seaside locations. I am beginning to locate seaside resorts in the four countries of the UK. I am beginning to understand what seaside holidays and resorts were like in the past and the present. I am beginning to describe a seaside town in the UK. I am beginning to describe places and routes on a map. I am beginning to use a map to identify the main British islands. I am beginning to understand the location of hot and cold islands in the world. I am beginning to use a map to follow the route around a seaside resort. Year 2 I can use key words to describe different places and environments. I can use key words to describe seaside locations. I can observe aerial photographs of seaside locations. I can locate seaside resorts in the four countries of the UK. I can describe a seaside town in the UK. I can describe places and routes on a map. I can use a map to identify the main British islands. I can understand the location of hot and cold islands in the world. I can use a map to follow the route around a seaside resort.	Year 1 I am beginning to use simple compass directions and locational and directional language. I am beginning to use aerial photographs to recognise landmarks and basic human and physical features. I am beginning to devise a simple map and use and construct basic symbols in a key. I am beginning to use simple fieldwork and observational skills to study the geography of their school and its grounds. I can create a plan of my classroom. Year 2 I can use simple compass directions and locational and directional language. I can use aerial photographs to recognise landmarks and basic human and physical features. I can devise a simple map and use and construct basic symbols in a key. I can use simple fieldwork and observational skills to study the geography of their school and its grounds. I can create a map of the school using symbols and a map key.	Year 1 I am beginning to name and locate the world's seven continents and five oceans. I am beginning to name and locate key features in the USA including states, lakes, rivers, mountains, deserts, and settlements. I am beginning to understand the diversity of physical landscapes in the USA including lakes, rivers, mountains, deserts etc. I am beginning to use an atlas to be able to locate key features on a map of the USA. I am beginning to describe and understand the location and formation of key physical features of the landscape in the USA including the Grand Canyon. I am beginning to understand the impact of the environment on humans, particularly drought and floods. I am beginning to understand the wide variety of agricultural products from the USA. I am beginning to understand how New York City as a settlement developed over time. Year 2 I can name and locate the world's seven continents and five oceans. I can name and locate key features in the USA including states, lakes, rivers, mountains, deserts, and settlements. I can understand the diversity of physical landscapes in the USA including lakes, rivers, mountains, deserts etc. I can use an atlas to be able to locate key features on a map of the USA. I can describe and understand the location and formation of key physical features of the landscape in the USA including the Grand Canyon. I can understand the impact of the environment on humans, particularly drought and floods. I can understand the wide variety of agricultural products from the USA. I can understand the wide variety of agricultural products from the USA. I can understand how New York City as a settlement developed over time.	Year 1 I am beginning to use simple compass directions and locational and directional language. I am beginning to use aerial photographs to recognise landmarks and basic human and physical features. I am beginning to devise a simple map and use and construct basic symbols in a key. I am beginning to use simple fieldwork and observational skills to study the geography of their school and its grounds. I can create a plan of my classroom. Year 2 I can use simple compass directions and locational and directional language. I can use aerial photographs to recognise landmarks and basic human and physical features. I can devise a simple map and use and construct basic symbols in a key. I can use simple fieldwork and observational skills to study the geography of their school and its grounds. I can create a map of the school using symbols and a map key.	Year 1 I am beginning to name and locate the world's seven continents and five oceans. I am beginning to use maps and atlases to locate the continent South America and the country Brazil. I am beginning to compare the climate of Brazil with that of the UK. I am beginning to locate the major cities and environmental regions of Brazil. I am beginning to explore key physical and human characteristics of the city Rio de Janeiro. I am beginning to locate the Amazon rainforest using maps. I am beginning to use maps to locate cities, beaches, mountains and the Amazon rainforest in Brazil. Year 2 I can name and locate the world's seven continents and five oceans. I can use maps and atlases to locate the continent South America and the country Brazil. I can compare the climate of Brazil with that of the UK. I can locate the major cities and environmental regions of Brazil. I can explore key physical and human characteristics of the city Rio de Janeiro. I can locate the Amazon rainforest using maps. I can use maps to locate cities, beaches, mountains and the Amazon rainforest in Brazil.	Year 1 I am beginning to understand what the weather is like in our country. I am beginning to understand the different seasons in a year. I am beginning to use key words to describe the weather. I am beginning to understand the dangers of weather. I am beginning to understand what hot and cold countries are like. I am beginning to use map skills to locate hot and cold places. Year 2 I can understand what the weather is like in our country. I can understand the different seasons in a year. I can use key words to describe the weather. I can understand what hot and cold countries are like. I can use map skills to locate hot and cold places.

Geography Key Vocabulary	Year 1 Capital, Continent, Country, Differences, Environce Year 2 Atlas, Compass points, Equator, Globe, Human	nment, Landmark, Local, Similarities, Surrounding	gs, Vegetation			
Art and DT	Year 1 Explore and create ideas for purposes and interstudy the work of artists. Recognise and describe key features of their or Describe what they feel about their work and the Year 2 Use artist sources to develop their own original Study the work of artists. Compare other's work, identifying similarities at Describe choices and preferences using the land David Best Year 1 Explore mark making, experiment with drawing lines and use 2D shapes to draw. Understand what tone is and how to apply this to their own work. Year 2 Explore drawing techniques, begin to apply tone to describe form, develop skill and control with a range of drawing materials. Experiment with pencils to create tone. Use tone to create form when drawing. Structures (e.g. housesl) Year 1 Designing for a client considering their preferences and requirements, following a basic list of criteria. Using template and nets Selecting from basic crafting tools and materials to create functional mechanical structure (houses) Developing awareness of different structure formats, forming an understanding of how to turn 2D nets into 3D shapes Year 2 Designing for others using criteria and applying knowledge of structures through planning Identifying flaws in a pre-modelled design and thinking about ways to fix or strengthen them, cutting and assembling accurately selecting from materials based on their characteristics Exploring natural and man-made structures testing and evaluating, analysing existing structures, including those by established designers	ntions. vn and other's work. he art of others. artwork. Gaining inspiration for artwork from the	Rob Jenson – Space Art Year 1 Identify, describe and use shape for purpose. Develop skill and control when painting. Paint with expression. Use, express and experiment with line for purpose, then use appropriate language to describe lines. Year 2 Compose geometric designs by adapting the work of other artists to suit their own ideas. Textiles Karl Longbottom – kite making, Year 2 Developing and sketching design ideas using a template Threading a needle, sewing a running stitch Tying a secure knot Discussing the making process and finished product reviewing other's final outcome	Year 1 Explore and create ideas for purposes and interstudy the work of artists. Recognise and describe key features of their or Describe what they feel about their work and the Year 2 Use artist sources to develop their own original Study the work of artists. Compare other's work, identifying similarities at Describe choices and preferences using the lar George Gower – Armada and Portraits Lowry/Moore – Remembrance Develop skill and control when painting. Paint with expression. Use, express and experiment with line for purpose, then use appropriate language to describe lines. Year 2 Further improve skill and control when painting. Paint with creativity and expression. Draw lines with increased skills and confidence. Use line for expressions when drawing portraits. Puppets Year 1 Design a puppet based on a character, using a template considering which features and colours will be needed Cutting and joining fabric Testing and exploring different methods of joining fabrics and determining which would be best reflecting on the finished product Year 2 Threading a needle, sewing a running stitch Tying a secure knot	wn and other's work. he art of others. I artwork. Gaining inspiration for artwork from th and differences.	Hans Holbein, Paul Klee, Escher, Bridgette James Year 1 Remember the primary colours and how to mix them to create secondary colours. Create shades of a colour and justify colours for purpose Year 2 Mix, apply and refine colour mixing for purpose using wet and dry media. Describe their colour selections. Mechanism wheels and axles Year 1 Sketching, measuring and planning the chassis of a vehicle Adapting mechanisms measuring and cutting accurately to a design brief, working to scale and identifying commonly used materials for wheels Researching and testing mechanism Investigating how wheels work as part of a full mechanism Year 2 Measuring and cutting accurately working to scale Selecting materials chosen on their characteristics Testing and adapting mechanism Understanding and consolidating how an axle, axle holder and wheel work in harmony, understanding the properties of basic materials
Art & DT Key Vocabulary Computing Kapow Primary schemes of work	Understanding strengths, stability and stiffness, knowing that different shapes can weaken or strengthen structures, know materials can be manipulated to improve Art Year 1 Secondary, Horizon, Landscape, Portrait, Line, Year 2 Tertiary/Neutral, Texture, Sketch, Shape, Form Year 1 Getting Started Recognising common uses of information technology. Logging in and saving work on their own		Year 1 Rocket To The Moon Using technology purposefully to create, organise, store, manipulate and retrieve digital content.	DT Year 1 Planning, Investigate, Design, Purpose, Product Year 2 Criteria, Function, Assembling, Evaluate, Analy Year 2 What Is A Computer Learning about inputs and outputs and how they are used in algorithms. Understanding what a computer is and the		Year 2 Stop Motion Using technology purposefully to create, organise, store, manipulate and retrieve digital content.

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	Knowing what to do if they have concerns	Understanding how to break a computational	Online Safety	Word Processing	Understanding what algorithms are; how	Understanding how to use tablets or
	about content or contact online.	thinking problem into smaller parts in order	Understanding that they need to be kind on	Using word processing software to type and	they are implemented as programs on digital	computers to take photos.
	Understanding of how to create digital art	to solve it.	the internet, as they would in real life	reformat text.	devices; and that programs execute by	Online Safety
	using an online paint tool.	Digital Imagery	Discovering which devices connect to the	Understanding the importance of staying safe	following precise and unambiguous	Identifying how to keep personal information
	Learning to locate where keys are on the	Using technology purposefully to create,	internet	online.	instructions.	private.
	keyboard.	organise, store, manipulate and retrieve	Understanding some tips for staying safe and		Using technology purposefully to create,	Using technology respectfully by asking for
	Developing basic mouse skills.	digital content.	why this is important		organise, store, manipulate and retrieve	permission before sharing about others
	Programming Bee Bots	Knowing what to do if they have concerns			digital content.	online.
	Learning how to explore and tinker with	about content or contact online.			Algorithms And Debugging	
	hardware to find out how it works.	Using cameras or tablets to take photos.			Creating and debugging simple programs.	
	Constructing a series of instructions into a	Using logical reasoning to predict the			Using logical reasoning to predict the	
	simple algorithm.	behaviour of simple programs.			behaviour of simple programs.	
	Applying computing concepts to real world				Understanding what algorithms are; how	
	situation in an unplugged activity.				they are implemented as programs on digital	
					devices; and that programs execute by	
					following precise and unambiguous	
					instructions.	
Computing Key	Year 1					
	Internet, Website, Private Information, Source	, Digital Imagery, Device, Online, Algorithm , Progr	ramming			
Vocabulary	Year 2					
	Search engine, Research, Sequence, Debug, So	ftware, Input, Output, Retrieve, Permission				
Music	<u>Year 1</u>	Year 1	<u>Year 1</u>	<u>Year 1</u>	<u>Year 1</u>	<u>Year 1</u>
	Sound patterns (Theme: Fairy tales)	Dynamics Theme: The Seaside	Musical symbols Theme: Under the sea	Pitch (Theme: Superheroes)	Tempo (Theme: Snail and Mouse)	Keeping the pulse (Theme: My
	Chant in time with others.	Use appropriate, justified movements to	Move to reflect a character.	Identify high and low notes.	Demonstrate slow and fast with their	favourite Things)
Kapow Primary schemes of	Make changes to the dynamics of their	represent dynamics.	Create sounds to reflect a character.	Perform high and low notes.	bodies and voices.	Clap the rhythm of their name.
work	voice to represent a character.	Identify sounds within the music and	Move at a speed that reflects the tempo	Create and perform a two-note and	Demonstrate slow and fast beats while	Clap in time to music.
	Respond to hand signals when playing	describe them using adjectives.	of the audio.	three-note pattern.	saying a rhyme and using an instrument.	Sing the overall shape of a melody.
	an instrument.	Recreate sounds using voice or body and	Respond to dynamic changes without	Identify and perform changes in tempo.	Perform a song using a singing voice.	Play in time to music.
	Choose a suitable sound to represent a	extend ideas by adding dynamics.	prompting.	Contribute musical ideas and cooperate	Perform with an instrument.	Copy and create rhythms based on word
	point in the story.	Create appropriate, original sounds with	Sing and play high and low sounds.	within a group.	Observe others and move, speak, sing	patterns.
	Read simple rhythmic patterns	their voice and body.	Read symbols representing high and low	Prepare and perform a musical piece.	and play appropriately.	Play on the pulse.
	comprising one beat sounds and one	Use instruments to create loud and soft	sounds correctly.	Demonstrate a musical understanding of	Sing in time from memory, with some	
	beat rests.	sounds.	Demonstrate an awareness of pitch,	tempo and pitch.	accuracy.	Year 2
	Clap or play a rhythmic pattern along	Justify instrument and sound choices	rhythm and dynamics within a	Participate in discussions about pitch and	Keep a steady pulse.	Pitch Theme: Musical me
	with spoken words.	Follow instructions during a performance.	performance and recognize the symbols	tempo.	Move, speak, sing and play demonstrating	Move their eyes from left to right to read
	Play given sound patterns in time with	Create and play a musical score that	representing these.	Offer feedbacks to groups on their	slow and fast beats.	pitch patterns.
	the pulse.	showcases understanding by using	Year 2	performance.	Year 2	Sing high and low notes including the
	Follow instructions during a	dynamic signals.	Contrasting dynamics (Theme: Space)	Follow instructions during a performance.	Call and response (Theme: Animals)	notes in between.
	performance.	Year 2	Use their voice to create a variety of	Year 2	Use dynamics when crating sound.	Play a pattern of high and low notes on
	Join in with repeated phrases using a	Singing Theme: On this island	sounds.	Instruments (Theme: Musical Storytelling)	Play in time with their group.	an instrument.
	character voice.	Breathe after each phrase in a song	Collaborate with peers to contribute to a	Identify sections of the music where	Experiment with different	Read notation from left to right.
	Year 2	when singing.	soundscape.	the tempo changes.	sounds on the same	Draw high and low sounds using dots at
	Structure Theme: Myths and legends	Sing a song from memory	Use dynamics to create an atmosphere.	Correctly describe sections of music as	instrument.	the top and bottom of a page,
	Recognise, play and write rhythms with	Use different pitches while singing (high	Show changes in dynamics using bodies and	fast or slow.	Clap the animal sound	respectively.
	one beat and paired half beats.	and low notes). Sing lyrics accurately.	vocals.	Point out moments in the music where	patterns mostly accurately.	Recognise when notes stay the same.
	Show a rest beat using a silent	Perform actions that match lyrics.	Compare two pieces of music using musical	the dynamics change.	Clap the sound patterns in	Recognise missing notes on a stave
	movement. Read and follow a structure from left to	Collaborate and communicate within a	vocabulary to describe the changes in dynamics.	Accurately describe dynamic changes as soft or loud.	time with the pulse of the backing track.	
	right.	group.	Interpret music in a visual form.	Give specific examples of how the	Demonstrate both a call and	
	Add rhythms to a structure to create a	Use sounds creatively to represent a	Identify and discuss patterns in different	music corresponds to actions in the	response.	
	beginning middle and end.	chosen environment.	pieces of music.	story.	Copy a sound pattern using	
	Work well as part of a group, listening	Perform a composition.	Successfully create and play patterns,	Provide clear and specific examples of	an instrument.	
	to others and respecting their ideas.	Apply pitch and dynamics to enhance a	notating them.	how music supports the story.	Playing either a call and/or response role in	
	Maintain a steady beat.	composition.	Create and play a simple pitch pattern	Justify tempo and dynamic choices	time with another pupil.	
	Use a thinking voice to play rhythms on an	Read notation from left to right.	accurately.	made to represent a character, event	Perform a composition	
	instrument.	nead notation from left to fight.	accurately.	or feeling.	Terrorm a composition	
	mod different.			Suggest appropriate musical dynamics		
				and tempo changes for different scenes		
				of the story.		
				Work as part of a group to rehearse a		
				performance.		
				Perform confidently using appropriate		
				instrumental sounds.		
				Play their part at appropriate tempo		
				and dynamics.		
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Music Key Vocabulary	Year 1 Chant, Dynamics, Composition, Instrument, Orchestra, Pattern, Performer, Rest, Tempo, Pulse, Timbre, Pitch, Rhythmic Year 2 Call and Response, Clef, Composer, Dynamics, Motifs, Notation, Percussion, Pulse, Tempo								
MFL	French Classroom instructions, Greetings, Introductions, Colours and Numbers	Classroom instructions, Greetings, Introductions, Colours and Numbers	French "Head, Shoulders, Knees and Toes", Numbers, Days and Months	Spanish "Head, Shoulders, Knees and Toes", Numbers, Days and Months	French Animals, Fruit and Vegetables Year 1	Spanish Animals, Fruit and Vegetables Year 1			
Twinkl	Year 1 Listen to simple rhymes and songs. Use simple greetings. Year 2 Repeat and pronounce simple words accurately. Listen to and repeat simple words and phrases.	Listen to simple rhymes and songs. Use simple greetings. Year 2 Repeat and pronounce simple words accurately. Listen to and repeat simple words and phrases. Identify patterns and sounds in rhymes and songs and repeat simple words in rhymes and	Year 1 Listen to simple rhymes and songs. Use simple greetings. Year 2 Repeat and pronounce simple words accurately. Listen to and repeat simple words and phrases. Identify patterns and sounds in rhymes/songs and repeat simple words in rhymes/songs. Respond to simple questions about pictures and objects.	Year 1 Listen to simple rhymes and songs. Use simple greetings. Year 2 Repeat and pronounce simple words accurately. Listen to and repeat simple words and phrases.	Listen to simple rhymes and songs. Use simple greetings. Year 2 Repeat and pronounce simple words accurately. Listen to and repeat simple words and phrases. Identify patterns and sounds in rhymes and songs and repeat simple words in rhymes and songs.	Listen to simple rhymes and songs. Use simple greetings. Year 2 Repeat and pronounce simple words accurately. Listen to and repeat simple words and phrases. Identify patterns and sounds in rhymes/songs and repeat simple words in rhymes / songs. Respond to simple questions about pictures and objects.			