**TREVERBYN HOME LEARNING ACTIVITIES 2**

**STORY**

Write an alternative ending to your favourite fairy tale. Maybe Jack makes friends with the giant, Sleeping Beauty doesn’t marry the prince or the ugly duckling doesn’t turn into a swan. Remember to include exciting vocabulary and paragraphs.

**INSTRUCTIONS**

Design your own board game and write detailed instructions showing how to play the game.

**SPELLING SHED**

This will be updated regularly.

**READING**

Write a book review for a book you have read.

**MATHS**

Hunt for numbers around the house and turn them into calculations. See if you can multiply, divide, add and subtract.

Use a pack of cards or a pair of dice to create a 3 or 4 digit number. Make another one. Add the numbers together, take them away. Remember to put the larger number first when subtracting.

See if you can beat your record on TT Rockstars.

Choose 10 coins. What is the value of all the coins? Can you make different calculations using some of the coins?

**DESIGN TECHNOLOGY**

Make your board game.

**GEOGRAPHY**

While you are stuck at home think about your dream holiday. Where would you go? Investigate how to get there, where to stay, what to do while you are there. What is the climate like? What would you pack in your suitcase.

**PE**

We are doing the Joe Wicks workout at school, why not try it if you haven’t already.