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Show that addition of two numbers can be done in any order and subtraction of one number from another cannot.

Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems

Recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers. Show that multiplication of two numbers can be done in any order and division of one number by another cannot.

Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.

Choose and use appropriate standard units to estimate and measure length/height in any direction; mass; temperature; capacity to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels.

Compare and order lengths, mass, volume/capacity and record the results using >, <and =.

Recognise and use symbols for pounds and pence; combine amounts to make a particular value

Find different combinations of coins that equal the same amounts of money. Identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line. Compare and sort common 2-D and 3-D shapes and everyday objects.

Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity.

Add and subtract numbers using concrete objects, pictorial representations, and mentally.

Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems.

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Recognise, find, name and write fractions 1/3, 1/4, 2/4 and 1/3 of a length, shape, set of objects or quantity.

Write simple fractions for example, ½ of 6 = 3 and recognise the equivalence of 2/4 and ½. Recognise and use symbols for pounds and pence; combine amounts to make a particular value

Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change. Compare and sequence intervals of time. Tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these

Know the number of minutes in an hour and the number of hours in a day.
Identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces.

Identify 2-D shapes on the surface of 3-D shapes.
Order and arrange combinations of

Order and arrange combinations of mathematical objects in patterns and sequences.

Use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns.

Interpret and construct simple pictograms, tally charts, block diagrams and simple tables. Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity.

Ask and answer questions about totalling and comparing categorical data.

Recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100.

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Solve problems involving multiplication and division, using materials, arrays, repeated

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Recognise, find, name and write fractions 1/4, 1/4 and 1/4 of a length, shape, set of objects or quantity.

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Compare and sequence intervals of time. Tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times.

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Years 3 and 4

Autumn A Spring A Summer A Autumn B Spring B Summer B Maths Year 3 Year 3 Year 3 Year 3 Year 3 Year 3 Count from 0 in multiples of 4, 8, 50 and 100; Count from 0 in multiples of 4, 8, 50 and 100; Add and subtract numbers mentally, Count from 0 in multiples of 4, 8, 50 and 100; Count from 0 in multiples of 4, 8, 50 and 100; Add and subtract numbers mentally, find 10 or 100 more or less than a given including: a three-digit number and ones, a find 10 or 100 more or less than a given find 10 or 100 more or less than a given find 10 or 100 more or less than a given including: a three-digit number and ones, a National Curriculum three-digit number and tens, and a threethree-digit number and tens, and a threenumber number Recognise the place value of each digit in a Recognise the place value of each digit in a digit number and hundreds Recognise the place value of each digit in a Recognise the place value of each digit in a digit number and hundreds. Progression three-digit number. three-digit number. three-digit number. three-digit number.

supported by Abacus Framework

Compare and order numbers up to 1000. Add and subtract numbers mentally, including: a three-digit number and ones, a three-digit number and tens, and a three-digit number and hundreds. Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction. Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables. Write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing

to formal written methods.

Solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects. Recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators. Recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators.

Compare and order unit fractions, and fractions with the same denominators Measure, compare, add and subtract: lengths; mass; volume/capacity.
Add and subtract amounts of money to give change, using both £ and p in practical contexts.

Tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks.

Know the number of seconds in a minute and the number of days in each month, year and leap year.

Compare durations of events.

Draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them.

Year 4

Recognise the place value of each digit in a four-digit number.

Order and compare numbers beyond 1000. Identify, represent and estimate numbers using different representations. Round any number to the nearest 10, 100 or 1000.

Add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate.

Estimate and use inverse operations to check answers to a calculation.

Solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why. Recall multiplication and division facts for multiplication tables up to 12 × 12. Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers. Multiply two-digit and three-digit numbers by a one-digit number using formal written layout.

Compare and order numbers up to 1000. Identify, represent and estimate numbers using different representations.

Read and write numbers up to 1000 in numerals and in words.

Solve number problems and practical problems involving these ideas.

problems involving these ideas.

Add and subtract numbers mentally, including: a three-digit number and ones, a three-digit number and tens, and a three-digit number and hundreds.

Add and subtract numbers with up to three

digits using formal written methods of

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Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction. Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables. Write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods.

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Solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects. Count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10

Recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators. Recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators.

Recognise and show, using diagrams, equivalent fractions with small denominators. Add and subtract fractions with the same denominator within one whole.

Compare and order unit fractions, and fractions with the same denominators.

Solve problems that involve all of the above. Measure, compare, add and subtract: lengths; mass; volume/capacity.

Measure the perimeter of simple 2-D shapes. Add and subtract amounts of money to give change, using both £ and p in practical

contexts.
Tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks.
Estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes and hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight.

Know the number of seconds in a minute and the number of days in each month, year and leap year.

Compare durations of events.

Draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them.

Recognise angles as a property of shape or a description of a turn.

Add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction Estimate the answer to a calculation and use inverse operations to check answers. Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction. Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables. Write and calculate mathematical statements for multiplication and division using the multiplication tables that they know including for two-digit numbers times onedigit numbers, using mental and progressing to formal written methods.

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Measure, compare, add and subtract:
lengths; mass; volume/capacity.

Measure the perimeter of simple 2-D shapes.

Add and subtract amounts of money to give change, using both £ and p in practical contexts.

Tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks. Estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes and hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight.

Compare durations of events.

Recognise angles as a property of shape or a description of a turn.

Identify horizontal and vertical lines and pairs of perpendicular and parallel lines. Interpret and present data using bar charts, pictograms and tables.

Solve one-step and two-step questions using information presented in scaled bar charts and pictograms and tables.

Year 4

Find 1000 more or less than a given number. Count backwards through zero to include negative numbers.

Recognise the place value of each digit in a four-digit number.

Order and compare numbers beyond 1000. Round any number to the nearest 10, 100 or 1000.

Solve number and practical problems that involve all of the above and with increasingly large positive numbers.

Compare and order numbers up to 1000. Add and subtract numbers mentally, including: a three-digit number and ones, a three-digit number and tens, and a three-digit number and hundreds.

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Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction. Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables. Write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods.

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Tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks.

Know the number of seconds in a minute and the number of days in each month, year and leap year.

Compare durations of events.

Draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them.

Year 4

Recognise the place value of each digit in a four-digit number.

Order and compare numbers beyond 1000. Identify, represent and estimate numbers using different representations.

Round any number to the nearest 10, 100 or 1000.

Add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate.

Estimate and use inverse operations to check answers to a calculation.

Solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why. Recall multiplication and division facts for multiplication tables up to 12 × 12. Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers. Multiply two-digit and three-digit numbers by a one-digit number using formal written layout.

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equivalent fractions with small denominators. Add and subtract fractions with the same denominator within one whole.

Compare and order unit fractions, and fractions with the same denominators.

Solve problems that involve all of the above.

Measure, compare, add and subtract: lengths; mass; volume/capacity.

Measure the perimeter of simple 2-D shapes.

Add and subtract amounts of money to give change, using both £ and p in practical contexts.

Tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks.
Estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes and hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight.

Know the number of seconds in a minute and the number of days in each month, year and leap year.

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Draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them.
Recognise angles as a property of shape or a description of a turn.

Add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction Estimate the answer to a calculation and use inverse operations to check answers Solve problems, including missing number problems, using number facts, place value. and more complex addition and subtraction. Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables. Write and calculate mathematical statements for multiplication and division using the multiplication tables that they know including for two-digit numbers times onedigit numbers, using mental and progressing to formal written methods. Solve problems, including missing number

Solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects. Count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10.

Recognise find and write fractions of a

discrete set of objects: unit fractions of a non-unit fractions with small denominators. Recognise and show, using diagrams, equivalent fractions with small denominators. Add and subtract fractions with the same denominator within one whole. Compare and order unit fractions, and fractions with the same denominators. Measure, compare, add and subtract: lengths; mass; volume/capacity. Measure the perimeter of simple 2-D shapes. Add and subtract amounts of money to give change, using both £ and p in practical contexts.

Tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks. Estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes and hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight.

Compare durations of events.

Recognise angles as a property of shape or a description of a turn.

Identify horizontal and vertical lines and pairs

of perpendicular and parallel lines.

Interpret and present data using bar charts,
pictograms and tables.

Solve one-step and two-step questions using information presented in scaled bar charts and pictograms and tables.

Year 4

Find 1000 more or less than a given number.
Count backwards through zero to include negative numbers.

Recognise the place value of each digit in a four-digit number.

Order and compare numbers beyond 1000.
Round any number to the nearest 10, 100 or

Solve number and practical problems that involve all of the above and with increasingly large positive numbers.

Solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems.

Recognise and show, using diagrams, families of common equivalent fractions.

Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number.

Recognise and write decimal equivalents of any number of tenths or hundredths.

Convert between different units of measure.

Measure and calculate the perimeter of a rectilinear figure in centimetres and metres.

Estimate, compare and calculate different measures, including money in pounds and pence.

Read, write and convert time between analogue and digital 12- and 24-hour clocks. Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days.

Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs.

Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.

Identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle.

Year 4

Count in multiples of 6, 7, 9, 25 and 1000. Find 1000 more or less than a given number. Recognise the place value of each digit in a four-digit number.

Identify, represent and estimate numbers using different representations.

Round any number to the nearest 10, 100 or 1000.

Solve number and practical problems that involve all of the above and with increasingly large positive numbers.

Add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate.

Estimate and use inverse operations to check answers to a calculation.

Solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why. Recall multiplication and division facts for multiplication tables up to 12 × 12. Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers. Recognise and use factor pairs and commutativity in mental calculations. Multiply two-digit and three-digit numbers by a one-digit number using formal written

layout.
Solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder

correspondence problems.

Recognise and show, using diagrams, families of common equivalent fractions.

Solve problems involving increasingly harder

4, ½,

Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number.

Find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredth.

Round decimals with one decimal place to the nearest whole number.

Compare numbers with the same number of decimal places up to two decimal places. Measure and calculate the perimeter of a rectilinear figure in centimetres and metres. Estimate, compare and calculate different measures, including money in pounds and pence.

Read, write and convert time between analogue and digital 12- and 24-hour clocks. Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes. Identify acute and obtuse angles and compare and order angles up to two right angles by size.

Read Roman numerals to 100 and know that over time, the numeral system changed to include the concept of zero and place value. Add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate.

Estimate and use inverse operations to check answers to a calculation.

Solve addition and subtraction two-step

problems in contexts, deciding which operations and methods to use and why. Recall multiplication and division facts for multiplication tables up to 12 × 12. Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers. Recognise and use factor pairs and commutativity in mental calculations. Multiply two-digit and three-digit numbers by a one-digit number using formal written layout

Solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems.

Recognise and show, using diagrams, families of common equivalent fractions.

Count up and down in hundredths; recognise that hundredths arise when dividing an

that hundredths arise when dividing an object by one hundred and dividing tenths by ten.

Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number.

Add and subtract fractions with the same denominator.

Recognise and write decimal equivalents of any number of tenths or hundredths.

Recognise and write decimal equivalents to 1/4, 1/2, 1/4.

Find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredth.

Round decimals with one decimal place to the nearest whole number.

Compare numbers with the same number of decimal places up to two decimal places. Solve simple measure and money problems involving fractions and decimals to two decimal places.

Convert between different units of measure. Measure and calculate the perimeter of a rectilinear figure in centimetres and metres. Find the area of rectilinear shapes by counting squares.

Estimate, compare and calculate different measures, including money in pounds and nence

Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes.

Describe positions on a 2-D grid as coordinates in the first quadrant.

Solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems.

Recognise and show, using diagrams, families of common equivalent fractions.

Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number.

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Measure and calculate the perimeter of a rectilinear figure in centimetres and metres.

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Read, write and convert time between analogue and digital 12- and 24-hour clocks. Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days.

Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs.

Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.

Identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle.

Year

Count in multiples of 6, 7, 9, 25 and 1000. Find 1000 more or less than a given number. Recognise the place value of each digit in a four-digit number.

Identify, represent and estimate numbers using different representations.

Round any number to the nearest 10, 100 or

Solve number and practical problems that involve all of the above and with increasingly large positive numbers.

Add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate.

Estimate and use inverse operations to check answers to a calculation.

Solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why. Recall multiplication and division facts for multiplication tables up to 12 × 12. Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers. Recognise and use factor pairs and commutativity in mental calculations. Multiply two-digit and three-digit numbers by a one-digit number using formal written layout.

Solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems.

Recognise and show, using diagrams, families of common equivalent fractions.

Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit

fractions where the answer is a whole number. Find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value

of the digits in the answer as ones, tenths and hundredth.
Round decimals with one decimal place to

the nearest whole number.

Compare numbers with the same number of decimal places up to two decimal places. Measure and calculate the perimeter of a rectilinear figure in centimetres and metres. Estimate, compare and calculate different measures, including money in pounds and pence.

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Read Roman numerals to 100 and know that over time, the numeral system changed to include the concept of zero and place value. Add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate.

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Solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems.

Recognise and show, using diagrams, families of common equivalent fractions.

Count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten.

Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number.

Add and subtract fractions with the same denominator

Recognise and write decimal equivalents of any number of tenths or hundredths.

Recognise and write decimal equivalents to

Find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredth.

Round decimals with one decimal place to the nearest whole number.

Compare numbers with the same number of decimal places up to two decimal places. Solve simple measure and money problems involving fractions and decimals to two decimal places.

Convert between different units of measure. Measure and calculate the perimeter of a rectilinear figure in centimetres and metres. Find the area of rectilinear shapes by counting squares.

Estimate, compare and calculate different measures, including money in pounds and pence.

Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes.

Describe positions on a 2-D grid as coordinates in the first quadrant.

Autumn 4 Wat 5 Final wear of the control of the c		Identify lines of symmetry in 2-D shapes presented in different orientations. Complete a simple symmetric figure with respect to a specific line of symmetry.	translations of a given unit to the left/right		Identify lines of symmetry in 2-D shapes presented in different orientations. Complete a simple symmetric figure with respect to a specific line of symmetry.	Describe movements between positions as translations of a given unit to the left/right and up/down. Plot specified points and draw sides to complete a given polygon. Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs. Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.
Notice and curriculum of the properties of the control of the cont	A	mn A Coning A		Autum B	Carina D	Cumman B
Section All Control and determine has been been sections and other than the control of the contr		, ,				
including tenths and hundredths. Read and write decimal numbers as fractions. Round decimals with two decimal places to Solve problems involving number up to three decimal numbers and improper fractions and convert from one form to the decimal places to Solve problems involving number up to three decimal numbers and hundredths. Read and write decimal numbers as fractions. Round decimals with two decimal places to Solve problems involving number up to three decimal numbers and hundredths. Read and write decimal numbers as fractions. Round decimals with two decimal places to Solve problems involving number up to three decimal numbers and hundredths. Read and write decimal numbers as fractions. Round decimals with two decimal places to Solve problems involving number up to three decimal numbers and improper fractions and convert from one form to the	National Curriculum Progression supported by Abacus Framework Solve number problems problems that involve a Add and subtract whole than 4 digits, including methods. Add and subtract numb increasingly large numb Use rounding to check a calculations and determ a problems in contexts, d operations and method Identify multiples and fa finding all factor pairs o common factors of two Multiply numbers up to two-digit numbers. Multiply and divide num drawing upon known fa Divide numbers up to 4 number using the formashort division and interpaporopriately for the co Multiply and divide who involving decimals by 10 Solve problems involvin division including using factors and multiples, so Solve problems involvin subtraction, multiplicatic combination of these, ir understanding the meansign. Compare and order fract denominators are all minumber. Identify, name and writt of a given fraction, reprincluding tenths and hu Read and write decimal Round decimals with tw the nearest whole number undecimal place. Read, write, order and decimal place. Read, write, order and decimal place.	Read, write, order and compare number at least 1 000 000 and determine the value of at least 1 000 000 and determine the value and digit. Add and subtract numbers mentally with increasingly large numbers. Use rounding to check answers to calculations and determine, in the context of problems in contexts, deciding which operations and methods to use and why. Solve addition and subtraction multi-step eciding which is to use and why. Solve addition and subtraction multi-step eciding which is to use and why. Solve addition and subtraction multi-step eciding which is to use and why. Solve addition and subtraction for a formal written multiplication for a formal written multiplication for subtract in the context of the same of garden and solve problems in contexts. Multiply and divide numbers mentally drawing upon known facts. Divide numbers up to 4 digits by a one-of digits on and division and a number and those of pretramaiders appropriately for the context. Multiply and divide numbers mentally drawing upon known facts. Divide numbers up to 4 digits by a one-of division and interpret remainders appropriately for the context. Multiply and divide whole numbers and involving decimals by 10, 100 and 1000. Recognise and use square numbers and involving decimals with the notation for squared a cubed. Solve problems involving multiplication of division including using their knowledge of quares and cubes. Recognise mixed numbers and improper fractions and convert from one form to to other and write mathematical statement as a mixed number. Recognise mater and to one decimal places. Read and write decimal numbers as fractions and convert from one form to to other and write mathematical statement as a mixed number. Recognise mater and compare number up to 100 in the problems involving number up to 100 in the problems involving number up to 100 in the problems involving number up to 100 in the problems i	Interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero. Round any number up to 1 000 000 to the nearest 10, 100, 1000, 10 000 and 100 000. Solve number problems and practical problems that involve all of the above. Read Roman numerals to 1000 (M) and recognise years written in Roman numerals. Add and subtract whole numbers with more than 4 digits, including using formal written methods. Add and subtract numbers mentally with increasingly large numbers. Use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy. Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why. Identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers Multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context. Multiply and divide whole numbers and those involving decimals by 10, 100 and 1000. Recognise and use square numbers and cube numbers, and the notation for squared and cubed. Solve problems involving addition, subtraction, multiplication and division, including scaling by simple fractions and problems involving simple rates. Identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths. Recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements >1 as a mixed number.	Read, write, order and compare numbers to at least 1 000 000 and determine the value of each digit. Count forwards or backwards in steps of powers of 10 for any given number up to 1 000 000. Solve number problems and practical problems that involve all of the above. Add and subtract whole numbers with more than 4 digits, including using formal written methods. Add and subtract numbers mentally with increasingly large numbers. Use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy. Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why. Identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers. Multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers. Multiply and divide numbers mentally drawing upon known facts. Divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context. Multiply and divide whole numbers and those involving decimals by 10, 100 and 1000. Solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes. Solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign. Compare and order fractions whose denominators are all multiples of the same number. Identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths. Read and write decimal numbers as fractions. Round decimals with two decimal places to the nearest whole number and to one decimal place. Read, write, order and compare numbers	Read, write, order and compare numbers to at least 1 000 000 and determine the value of each digit. Add and subtract numbers mentally with increasingly large numbers. Use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy. Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why. Know and use the vocabulary of prime numbers, prime factors and composite numbers. Establish whether a number up to 100 is prime and recall prime numbers up to 19. Multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers. Multiply and divide numbers mentally drawing upon known facts. Divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context. Multiply and divide whole numbers and those involving decimals by 10, 100 and 1000. Recognise and use square numbers and cube numbers, and the notation for squared and cubed. Solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes. Recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements >1 as a mixed number. Multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams. Read and write decimal numbers as fractions. Round decimals with two decimal places to the nearest whole number and to one decimal place. Read, write, order and compare numbers with up to three decimal places. Solve problems involving number up to three decimal places. Convert between different units of metric measure. Understand and use approximate	Interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero. Round any number up to 1 000 000 to the nearest 10, 100, 1000, 10 000 and 100 000. Solve number problems and practical problems that involve all of the above. Read Roman numerals to 1000 (M) and recognise years written in Roman numerals. Add and subtract whole numbers with more than 4 digits, including using formal written methods. Add and subtract numbers mentally with increasingly large numbers. Use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy. Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why. Identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers Multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers. Divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context. Multiply and divide whole numbers and those involving decimals by 10, 100 and 1000. Recognise and use square numbers and cube numbers, and the notation for squared and cubed. Solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign. Solve problems involving simple rates. Identify, name and write equivalent fractions and problems involving simple rates. Identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths. Recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements >1

Convert between different units of metric

Measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres.

Solve problems involving converting between units of time.

Know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles.

Draw given angles, and measure them in degrees.

Identify: angles at a point and one whole turn; angles at a point on a straight line and ½ a turn; and other multiples of 90o.

Distinguish between regular and irregular polygons based on reasoning about equal sides and angles.

Year 6

Use negative numbers in context, and calculate intervals across zero.

Solve number and practical problems that involve all of the above

Multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication.

Perform mental calculations, including with mixed operations and large numbers.

Use their knowledge of the order of operations to carry out calculations involving the four operations.

Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why. Solve problems involving addition, subtraction, multiplication and division. Use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy.

Use common factors to simplify fractions; use common multiples to express fractions in the same denomination.

Compare and order fractions, including fractions >1.

Add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions.

Identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places. Multiply one-digit numbers with up to two decimal places by whole numbers. Solve problems which require answers to be rounded to specified degrees of accuracy. Recall and use equivalences between simple fractions, decimals and percentages, including in different contexts.

Solve problems involving the calculation of percentages and the use of percentages for comparison.

Express missing number problems algebraically.

Find pairs of numbers that satisfy an equation with two unknowns.

Enumerate possibilities of combinations of two variables.

Use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller

Use all four operations to solve problems involving measure using decimal notation, including scaling.

Draw given angles, and measure them in degrees.

Use the properties of rectangles to deduce related facts and find missing lengths and angles.

Distinguish between regular and irregular polygons based on reasoning about equal sides and angles.

Solve comparison, sum and difference problems using information presented in a line graph.

Year 6

Read, write, order and compare numbers up to 10 000 000 and determine the value of each digit.

Round any whole number to a required degree of accuracy.

Multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication. Divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context.

Perform mental calculations, including with mixed operations and large numbers.

Identify common factors, common multiples and prime numbers.

Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why. Solve problems involving addition, subtraction, multiplication and division. Add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions.

Multiply simple pairs of proper fractions, writing the answer in its simplest form. Divide proper fractions by whole numbers. Associate a fraction with division and calculate decimal fraction equivalents for a simple fraction.

Identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places. Multiply one-digit numbers with up to two decimal places by whole numbers. Solve problems which require answers to be rounded to specified degrees of accuracy. Solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate.

Draw 2-D shapes using given dimensions and

angles.
Compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons. Illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius. Recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles.

Add and subtract fractions with the same denominator and denominators that are multiples of the same number.

Multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams.

Read and write decimal numbers as fractions. Recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents.

Round decimals with two decimal places to the nearest whole number and to one decimal place.

Read, write, order and compare numbers with up to three decimal places.

Solve problems involving number up to three decimal places.

Recognise the per cent symbol and understand that per cent relates to 'number of parts per hundred', and write percentages as a fraction with denominator 100, and as a decimal.

Solve problems which require knowing percentage and decimal equivalents of ½, ¼, ½, ¾, ½ and those fractions with a denominator of a multiple of 10 or 25.

Measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres.

Calculate and compare the area of rectangles, and including using standard units, square centimetres and square metres and estimate the area of irregular shapes. Estimate volume [for example, using 1 cm3 blocks to build cuboids and capacity. Solve problems involving converting between units of time.

Use all four operations to solve problems involving measure using decimal notation, including scaling.

Identify 3-D shapes, including cubes and other cuboids, from 2-D representations. Use the properties of rectangles to deduce related facts and find missing lengths and angles.

Identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed. Solve comparison, sum and difference problems using information presented in a line graph.

Complete, read and interpret information in tables, including timetables.

Year 6

Read, write, order and compare numbers up to 10 000 000 and determine the value of each digit.

Use negative numbers in context, and calculate intervals across zero.

Multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication.

Divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for

the context.
Divide numbers up to 4 digits by a two-digit number using the formal written method of

Convert between different units of metric

Measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres.

Solve problems involving converting between units of time.

degrees.

Use the properties of rectang related facts and find missing

Know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles.

Draw given angles, and measure them in degrees.

Identify: angles at a point and one whole

turn; angles at a point on a straight line and ½ a turn; and other multiples of 900.

Distinguish between regular and irregular polygons based on reasoning about equal sides and angles.

Year 6

Use negative numbers in context, and calculate intervals across zero.

Solve number and practical problems that involve all of the above

Multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication. Perform mental calculations, including with mixed operations and large numbers. Use their knowledge of the order of operations to carry out calculations involving the four operations.

Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why. Solve problems involving addition, subtraction, multiplication and division. Use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy.

Use common factors to simplify fractions; use common multiples to express fractions in the same denomination.

Compare and order fractions, including fractions >1.

Add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions. Identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places. Multiply one-digit numbers with up to two decimal places by whole numbers. Solve problems which require answers to be rounded to specified degrees of accuracy. Recall and use equivalences between simple fractions, decimals and percentages, including in different contexts. Solve problems involving the calculation of percentages and the use of percentages for comparison.

Express missing number problems algebraically.

Find pairs of numbers that satisfy an equation with two unknowns.

Enumerate possibilities of combinations of two variables.

Use, read, write and convert between standard units, converting measurements of length. mass. volume and time from a smaller

Use all four operations to solve problems involving measure using decimal notation, including scaling.

Draw given angles, and measure them in degrees.
Use the properties of rectangles to deduce

related facts and find missing lengths and angles.
Distinguish between regular and irregular

Distinguish between regular and irregular polygons based on reasoning about equal sides and angles.

Solve comparison, sum and difference problems using information presented in a line graph.

Year 6

Read, write, order and compare numbers up to 10 000 000 and determine the value of each digit.

Round any whole number to a required degree of accuracy.

Multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication. Divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context.

Perform mental calculations, including with mixed operations and large numbers. Identify common factors, common multiples and prime numbers.

Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why. Solve problems involving addition, subtraction, multiplication and division. Add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions. Multiply simple pairs of proper fractions,

Multiply simple pairs of proper fractions, writing the answer in its simplest form. Divide proper fractions by whole numbers. Associate a fraction with division and calculate decimal fraction equivalents for a simple fraction.

simple fraction.
Identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places. Multiply one-digit numbers with up to two decimal places by whole numbers.

Solve problems which require answers to be rounded to specified degrees of accuracy. Solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate.

Draw 2-D shapes using given dimensions and angles.

Compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons. Illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius. Recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles.

Add and subtract fractions with the same denominator and denominators that are multiples of the same number.

Multiply proper fractions and mixed numbers by whole numbers, supported by materials

and diagrams.

Read and write decimal numbers as fractions. Recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents.

Round decimals with two decimal places to the nearest whole number and to one decimal place

Read, write, order and compare numbers with up to three decimal places.

Solve problems involving number up to three decimal places.

Recognise the per cent symbol and understand that per cent relates to 'number of parts per hundred', and write percentages as a fraction with denominator 100, and as a decimal

Solve problems which require knowing percentage and decimal equivalents of ½, ¼, ⅓, ⅓, ⅓ and those fractions with a denominator of a multiple of 10 or 25. Measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres

Calculate and compare the area of rectangles, and including using standard units, square centimetres and square metres and estimate the area of irregular shapes.

Estimate volume [for example, using 1 cm3 blocks to build cuboids and capacity.

Solve problems involving converting between units of time.

Use all four operations to solve problems involving measure using decimal notation, including scaling.

Identify 3-D shapes, including cubes and other cuboids, from 2-D representations. Use the properties of rectangles to deduce related facts and find missing lengths and angles.

Identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed. Solve comparison, sum and difference problems using information presented in a line graph.

Complete, read and interpret information in tables, including timetables.

Year 6

Read, write, order and compare numbers up to 10 000 000 and determine the value of each digit.

Use negative numbers in context, and calculate intervals across zero.

Multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication.

Divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context

Divide numbers up to 4 digits by a two-digit number using the formal written method of

unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places.

Convert between miles and kilometres.
Recognise that shapes with the same areas can have different perimeters and vice versa.
Recognise when it is possible to use formulae for area and volume of shapes.
Calculate the area of parallelograms and

Calculate the area of parallelograms and triangles.

triangles.
Calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres and cubic metres, and extending to other units.
Recognise, describe and build simple 3-D shapes, including making nets.
Compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons.

Describe positions on the full coordinate grid.
Draw and translate simple shapes on the
coordinate plane, and reflect them in the

Interpret and construct pie charts and line graphs and use these to solve problems. Calculate and interpret the mean as an average.

short division where appropriate, interpreting remainders according to the context.

Perform mental calculations, including with mixed operations and large numbers.

Identify common factors, common multiples and prime numbers.

Use their knowledge of the order of operations to carry out calculations involving the four operations.

Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why. Solve problems involving addition, subtraction, multiplication and division. Use common factors to simplify fractions; use common multiples to express fractions in the same denomination.

Add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions. Multiply simple pairs of proper fractions, writing the answer in its simplest form. Divide proper fractions by whole numbers. Identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places. Multiply one-digit numbers with up to two decimal places by whole numbers. Use written division methods in cases where the answer has up to two decimal places. Solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts.

Solve problems involving the calculation of percentages and the use of percentages for comparison.

Solve problems involving similar shapes where the scale factor is known or can be found

Solve problems involving unequal sharing and grouping using knowledge of fractions and multiples.

Use simple formulae.

Generate and describe linear number sequences.

Express missing number problems algebraically.

Find pairs of numbers that satisfy an equation with two unknowns.

Solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate.

Use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places.

Recognise when it is possible to use formulae for area and volume of shapes.
Calculate the area of parallelograms and triangles.

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Describe positions on the full coordinate grid. Draw and translate simple shapes on the coordinate plane, and reflect them in the axes.

Interpret and construct pie charts and line graphs and use these to solve problems. Calculate and interpret the mean as an average.

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